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# Boost String Algorithms Library

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## Introduction

The String Algorithm Library provides a generic implementation of string-related algorithms which are missing in STL. It is an extension to the algorithms library of STL and it includes trimming, case conversion, predicates and find/replace functions. All of them come in different variants so it is easier to choose the best fit for a particular need.

The implementation is not restricted to work with a particular container (like `std::basic_string`), rather it is as generic as possible. This generalization is not compromising the performance since algorithms are using container specific features when it means a performance gain.

**Important note: In this documentation we use term string to designate a sequence of characters stored in an arbitrary container. A string is not restricted to `std::basic_string` and character does not have to be `char` or `wchar_t`, although these are most common candidates.** Consult the [design chapter](#) to see precise specification of supported string types.

The library interface functions and classes are defined in namespace `boost::algorithm`, and they are lifted into namespace `boost` via using declaration.

The documentation is divided into several sections. For a quick start read the [Usage](#) section followed by [Quick Reference](#). The [Design Topics](#), [Concepts](#) and [Rationale](#) provide some explanation about the library design and structure and explain how it should be used. See the [Reference](#) for the complete list of provided utilities and algorithms. Functions and classes in the reference are organized by the headers in which they are defined. The reference contains links to the detailed description for every entity in the library.

## Release Notes

- **1.32**

- Initial release in Boost

- **1.33**

- Internal version of collection traits removed, library adapted to `Boost.Range`

- **1.34**

- [`lexicographical\_compare\(\)`](#)
  - [`join\(\)`](#) and [`join\_if\(\)`](#)
  - New comparison predicates `is_less`, `is_not_greater`

- Negative indexes support (like Perl) in various algorithms (\*\_head/tail, \*\_nth).

# Usage

## First Example

Using the algorithms is straightforward. Let us have a look at the first example:

```
#include <boost/algorithm/string.hpp>
using namespace std;
using namespace boost;

// ...

string str1(" hello world! ");
to_upper(str1); // str1 == " HELLO WORLD! "
trim(str1);     // str1 == "HELLO WORLD!"

string str2=
    to_lower_copy(
        ireplace_first_copy(
            str1,"hello","goodbye")); // str2 == "goodbye world!"
↵
```

This example converts `str1` to upper case and trims spaces from the start and the end of the string. `str2` is then created as a copy of `str1` with "hello" replaced with "goodbye". This example demonstrates several important concepts used in the library:

- **Container parameters:** Unlike in the STL algorithms, parameters are not specified only in the form of iterators. The STL convention allows for great flexibility, but it has several limitations. It is not possible to *stack* algorithms together, because a container is passed in two parameters. Therefore it is not possible to use a return value from another algorithm. It is considerably easier to write `to_lower(str1)`, than `to_lower(str1.begin(), str1.end())`.

The magic of [Boost.Range](#) provides a uniform way of handling different string types. If there is a need to pass a pair of iterators, [boost::iterator\\_range](#) can be used to package iterators into a structure with a compatible interface.

- **Copy vs. Mutable:** Many algorithms in the library are performing a transformation of the input. The transformation can be done in-place, mutating the input sequence, or a copy of the transformed input can be created, leaving the input intact. None of these possibilities is superior to the other one and both have different advantages and disadvantages. For this reason, both are provided with the library.
- **Algorithm stacking:** Copy versions return a transformed input as a result, thus allow a simple chaining of transformations within one expression (i.e. one can write `trim_copy(to_upper_copy(s))`). Mutable versions have `void` return, to avoid misuse.
- **Naming:** Naming follows the conventions from the Standard C++ Library. If there is a copy and a mutable version of the same algorithm, the mutable version has no suffix and the copy version has the suffix *\_copy*. Some algorithms have the prefix *i* (e.g. [ifind\\_first\(\)](#)). This prefix identifies that the algorithm works in a case-insensitive manner.

To use the library, include the [boost/algorithm/string.hpp](#) header. If the regex related functions are needed, include the [boost/algorithm/string\\_regex.hpp](#) header.

## Case conversion

STL has a nice way of converting character case. Unfortunately, it works only for a single character and we want to convert a string,

```
string str1("HeLlO WoRld!");
to_upper(str1); // str1=="HELLO WORLD!"
└─
```

`to_upper()` and `to_lower()` convert the case of characters in a string using a specified locale.

For more information see the reference for [boost/algorithm/string/case\\_conv.hpp](http://boost.org/doc/html/string_algorithms/string_case_conv.html).

## Predicates and Classification

A part of the library deals with string related predicates. Consider this example:

```
bool is_executable( string& filename )
{
    return
        iends_with(filename, ".exe") ||
        iends_with(filename, ".com");
}

// ...
string str1("command.com");
cout
    << str1
    << (is_executable("command.com")? "is": "is not")
    << "an executable"
    << endl; // prints "command.com is an executable"

//..
char text1[]="hello world!";
cout
    << text1
    << (all( text1, is_lower() )? "is": "is not")
    << " written in the lower case"
    << endl; // prints "hello world! is written in the lower case"
└─
```

The predicates determine whether if a substring is contained in the input string under various conditions. The conditions are: a string starts with the substring, ends with the substring, simply contains the substring or if both strings are equal. See the reference for [boost/algorithm/string/predicate.hpp](http://boost.org/doc/html/string_algorithms/string_predicate.html) for more details.

In addition the algorithm `all()` checks all elements of a container to satisfy a condition specified by a predicate. This predicate can be any unary predicate, but the library provides a bunch of useful string-related predicates and combinators ready for use. These are located in the [boost/algorithm/string/classification.hpp](http://boost.org/doc/html/string_algorithms/string_classification.html) header. Classification predicates can be combined using logical combinators to form a more complex expressions. For example: `is_from_range('a','z') || is_digit()`

## Trimming

When parsing the input from a user, strings usually have unwanted leading or trailing characters. To get rid of them, we need trim functions:

```
string str1="    hello world!    ";
string str2=trim_left_copy(str1); // str2 == "hello world!    "
string str3=trim_right_copy(str1); // str3 == "    hello world!"
trim(str1);                       // str1 == "hello world!"

string phone="00423333444";
// remove leading 0 from the phone number
trim_left_if(phone,is_any_of("0")); // phone == "423333444"
└┘
```

It is possible to trim the spaces on the right, on the left or on both sides of a string. And for those cases when there is a need to remove something else than blank space, there are *\_if* variants. Using these, a user can specify a functor which will select the *space* to be removed. It is possible to use classification predicates like `is_digit()` mentioned in the previous paragraph. See the reference for the [boost/algorithm/string/trim.hpp](#).

## Find algorithms

The library contains a set of find algorithms. Here is an example:

```
char text[]="hello dolly!";
iterator_range<char*> result=find_last(text,"ll");

transform( result.begin(), result.end(), result.begin(), bind2nd(plus<char>(), 1) );
// text = "hello dommy!"

to_upper(result); // text == "hello doMMY!"

// iterator_range is convertible to bool
if(find_first(text, "dolly"))
{
    cout << "Dolly is there" << endl;
}
└┘
```

We have used `find_last()` to search the text for "ll". The result is given in the `boost::iterator_range`. This range delimits the part of the input which satisfies the find criteria. In our example it is the last occurrence of "ll". As we can see, input of the `find_last()` algorithm can be also `char[]` because this type is supported by [Boost.Range](#). The following lines transform the result. Notice that `boost::iterator_range` has familiar `begin()` and `end()` methods, so it can be used like any other STL container. Also it is convertible to `bool` therefore it is easy to use find algorithms for a simple containment checking.

Find algorithms are located in [boost/algorithm/string/find.hpp](#).

## Replace Algorithms

Find algorithms can be used for searching for a specific part of string. Replace goes one step further. After a matching part is found, it is substituted with something else. The substitution is computed from the original, using some transformation.

```
string str1="Hello Dolly, Hello World!"
replace_first(str1, "Dolly", "Jane"); // str1 == "Hello Jane, Hello World!"
replace_last(str1, "Hello", "Goodbye"); // str1 == "Hello Jane, Goodbye World!"
erase_all(str1, " "); // str1 == "HelloJane,GoodbyeWorld!"
erase_head(str1, 6); // str1 == "Jane,GoodbyeWorld!"
└┘
```

For the complete list of replace and erase functions see the [reference](#). There is a lot of predefined function for common usage, however, the library allows you to define a custom `replace()` that suits a specific need. There is a generic `find_format()` function which takes two parameters. The first one is a [Finder](#) object, the second one is a [Formatter](#) object. The Finder object is a functor which performs the searching for the replacement part. The Formatter object takes the result of the Finder (usually a reference to the found substring) and creates a substitute for it. Replace algorithm puts these two together and makes the desired substitution.

Check [boost/algorithm/string/replace.hpp](#), [boost/algorithm/string/erase.hpp](#) and [boost/algorithm/string/find\\_format.hpp](#) for reference.

## Find Iterator

An extension to find algorithms is the Find Iterator. Instead of searching for just a one part of a string, the find iterator allows us to iterate over the substrings matching the specified criteria. This facility is using the [Finder](#) to incrementally search the string. Dereferencing a find iterator yields an `boost::iterator_range` object, that delimits the current match.

There are two iterators provided [find\\_iterator](#) and [split\\_iterator](#). The former iterates over substrings that are found using the specified Finder. The latter iterates over the gaps between these substrings.

```
string str1("abc-*-ABC-*-aBc");
// Find all 'abc' substrings (ignoring the case)
// Create a find_iterator
typedef find_iterator<string::iterator> string_find_iterator;
for(string_find_iterator It=
    make_find_iterator(str1, first_finder("abc", is_iequal()));
    It!=string_find_iterator();
    ++It)
{
    cout << copy_range<std::string>(*It) << endl;
}

// Output will be:
// abc
// ABC
// aBC

typedef split_iterator<string::iterator> string_split_iterator;
for(string_split_iterator It=
    make_split_iterator(str1, first_finder("-*-", is_iequal()));
    It!=string_split_iterator();
    ++It)
{
    cout << copy_range<std::string>(*It) << endl;
}

// Output will be:
// abc
// ABC
// aBC
└
```

Note that the find iterators have only one template parameter. It is the base iterator type. The Finder is specified at runtime. This allows us to typedef a find iterator for common string types and reuse it. Additionally `make_*_iterator` functions help to construct a find iterator for a particular range.

See the reference in [boost/algorithm/string/find\\_iterator.hpp](#).

# Split

Split algorithms are an extension to the find iterator for one common usage scenario. These algorithms use a find iterator and store all matches into the provided container. This container must be able to hold copies (e.g. `std::string`) or references (e.g. `iterator_range`) of the extracted substrings.

Two algorithms are provided. `find_all()` finds all copies of a string in the input. `split()` splits the input into parts.

```
string str1("hello abc-*--ABC-*--aBc goodbye");

typedef vector< iterator_range<string::iterator> > find_vector_type;

find_vector_type FindVec; // #1: Search for separators
ifind_all( FindVec, str1, "abc" ); // FindVec == { [abc],[ABC],[aBc] }

typedef vector< string > split_vector_type;

split_vector_type SplitVec; // #2: Search for tokens
split( SplitVec, str1, is_any_of("-*"), token_compress_on ); // SplitVec == { "hello ↵
abc", "ABC", "aBc goodbye" }
↵
```

[hello] designates an `iterator_range` delimiting this substring.

First example show how to construct a container to hold references to all extracted substrings. Algorithm `ifind_all()` puts into `FindVec` references to all substrings that are in case-insensitive manner equal to "abc".

Second example uses `split()` to split string `str1` into parts separated by characters '-' or '\*'. These parts are then put into the `SplitVec`. It is possible to specify if adjacent separators are concatenated or not.

More information can be found in the reference: [boost/algorithm/string/split.hpp](http://boost.org/doc/html/string_split_hpp).

## Quick Reference

### Algorithms

Table 1. Case Conversion

Algorithm name	Description	Functions
<code>to_upper</code>	Convert a string to upper case	<code>to_upper_copy()</code> <code>to_upper()</code>
<code>to_lower</code>	Convert a string to lower case	<code>to_lower_copy()</code> <code>to_lower()</code>

**Table 2. Trimming**

Algorithm name	Description	Functions
trim_left	Remove leading spaces from a string	<code>trim_left_copy_if()</code> <code>trim_left_if()</code> <code>trim_left_copy()</code> <code>trim_left()</code>
trim_right	Remove trailing spaces from a string	<code>trim_right_copy_if()</code> <code>trim_right_if()</code> <code>trim_right_copy()</code> <code>trim_right()</code>
trim	Remove leading and trailing spaces from a string	<code>trim_copy_if()</code> <code>trim_if()</code> <code>trim_copy()</code> <code>trim()</code>

**Table 3. Predicates**

Algorithm name	Description	Functions
starts_with	Check if a string is a prefix of the other one	<code>starts_with()</code> <code>istarts_with()</code>
ends_with	Check if a string is a suffix of the other one	<code>ends_with()</code> <code>iends_with()</code>
contains	Check if a string is contained of the other one	<code>contains()</code> <code>icontains()</code>
equals	Check if two strings are equal	<code>equals()</code> <code>iequals()</code>
lexicographical_compare	Check if a string is lexicographically less then another one	<code>lexicographical_compare()</code> <code>ilexicographical_compare()</code>
all	Check if all elements of a string satisfy the given predicate	<code>all()</code>



**Table 4. Find algorithms**

Algorithm name	Description	Functions
find_first	Find the first occurrence of a string in the input	<a href="#">find_first()</a> <a href="#">ifind_first()</a>
find_last	Find the last occurrence of a string in the input	<a href="#">find_last()</a> <a href="#">ifind_last()</a>
find_nth	Find the nth (zero-indexed) occurrence of a string in the input	<a href="#">find_nth()</a> <a href="#">ifind_nth()</a>
find_head	Retrieve the head of a string	<a href="#">find_head()</a>
find_tail	Retrieve the tail of a string	<a href="#">find_tail()</a>
find_token	Find first matching token in the string	<a href="#">find_token()</a>
find_regex	Use the regular expression to search the string	<a href="#">find_regex()</a>
find	Generic find algorithm	<a href="#">find()</a>

**Table 5. Erase/Replace**

Algorithm name	Description	Functions
replace/erase_first	Replace/Erase the first occurrence of a string in the input	<pre> replace_first() replace_first_copy() ireplace_first() ireplace_first_copy() erase_first() erase_first_copy() ierase_first() ierase_first_copy() </pre>
replace/erase_last	Replace/Erase the last occurrence of a string in the input	<pre> replace_last() replace_last_copy() ireplace_last() ireplace_last_copy() erase_last() erase_last_copy() ierase_last() ierase_last_copy() </pre>
replace/erase_nth	Replace/Erase the nth (zero-indexed) occurrence of a string in the input	<pre> replace_nth() replace_nth_copy() ireplace_nth() ireplace_nth_copy() erase_nth() erase_nth_copy() ierase_nth() ierase_nth_copy() </pre>
replace/erase_all	Replace/Erase the all occurrences of a string in the input	<pre> replace_all() replace_all_copy() ireplace_all() ireplace_all_copy() erase_all() erase_all_copy() ierase_all() ierase_all_copy() </pre>
replace/erase_head	Replace/Erase the head of the input	<pre> replace_head() replace_head_copy() erase_head() erase_head_copy() </pre>
replace/erase_tail	Replace/Erase the tail of the input	<pre> replace_tail() replace_tail_copy() erase_tail() erase_tail_copy() </pre>
replace/erase_regex	Replace/Erase a substring matching the given regular expression	<pre> replace_regex() replace_regex_copy() erase_regex() erase_regex_copy() </pre>

Algorithm name	Description	Functions
replace/erase_regex_all	Replace/Erase all substrings matching the given regular expression	<code>replace_all_regex()</code> <code>replace_all_regex_copy()</code> <code>erase_all_regex()</code> <code>erase_all_regex_copy()</code>
find_format	Generic replace algorithm	<code>find_format()</code> <code>find_format_copy()</code> <code>find_format_all()</code> <code>find_format_all_copy()</code>

**Table 6. Split**

Algorithm name	Description	Functions
find_all	Find/Extract all matching substrings in the input	<code>find_all()</code> <code>ifind_all()</code> <code>find_all_regex()</code>
split	Split input into parts	<code>split()</code> <code>split_regex()</code>
iter_find	Iteratively apply the finder to the input to find all matching substrings	<code>iter_find()</code>
iter_split	Use the finder to find matching substrings in the input and use them as separators to split the input into parts	<code>iter_split()</code>

**Table 7. Join**

Algorithm name	Description	Functions
join	Join all elements in a container into a single string	<code>join</code>
join_if	Join all elements in a container that satisfies the condition into a single string	<code>join_if()</code>

## Finders and Formatters

**Table 8. Finders**

Finder	Description	Generators
first_finder	Search for the first match of the string in an input	<a href="#">first_finder()</a>
last_finder	Search for the last match of the string in an input	<a href="#">last_finder()</a>
nth_finder	Search for the nth (zero-indexed) match of the string in an input	<a href="#">nth_finder()</a>
head_finder	Retrieve the head of an input	<a href="#">head_finder()</a>
tail_finder	Retrieve the tail of an input	<a href="#">tail_finder()</a>
token_finder	Search for a matching token in an input	<a href="#">token_finder()</a>
range_finder	Do no search, always returns the given range	<a href="#">range_finder()</a>
regex_finder	Search for a substring matching the given regex	<a href="#">regex_finder()</a>

**Table 9. Formatters**

Formatter	Description	Generators
const_formatter	Constant formatter. Always return the specified string	<a href="#">const_formatter()</a>
identity_formatter	Identity formatter. Return unmodified input input	<a href="#">identity_formatter()</a>
empty_formatter	Null formatter. Always return an empty string	<a href="#">empty_formatter()</a>
regex_formatter	Regex formatter. Format regex match using the specification in the format string	<a href="#">regex_formatter()</a>

## Iterators

**Table 10. Find Iterators**

Iterator name	Description	Iterator class
find_iterator	Iterates through matching substrings in the input	<a href="#">find_iterator</a>
split_iterator	Iterates through gaps between matching substrings in the input	<a href="#">split_iterator</a>

## Classification

**Table 11. Predicates**

Predicate name	Description	Generator
<code>is_classified</code>	Generic <code>cctype</code> mask based classification	<code>is_classified()</code>
<code>is_space</code>	Recognize spaces	<code>is_space()</code>
<code>is_alnum</code>	Recognize alphanumeric characters	<code>is_alnum()</code>
<code>is_alpha</code>	Recognize letters	<code>is_alpha()</code>
<code>is_cntrl</code>	Recognize control characters	<code>is_cntrl()</code>
<code>is_digit</code>	Recognize decimal digits	<code>is_digit()</code>
<code>is_graph</code>	Recognize graphical characters	<code>is_graph()</code>
<code>is_lower</code>	Recognize lower case characters	<code>is_lower()</code>
<code>is_print</code>	Recognize printable characters	<code>is_print()</code>
<code>is_punct</code>	Recognize punctuation characters	<code>is_punct()</code>
<code>is_upper</code>	Recognize uppercase characters	<code>is_upper()</code>
<code>is_xdigit</code>	Recognize hexadecimal digits	<code>is_xdigit()</code>

## Design Topics

### String Representation

As the name suggest, this library works mainly with strings. However, in the context of this library, a string is not restricted to any particular implementation (like `std::basic_string`), rather it is a concept. This allows the algorithms in this library to be reused for any string type, that satisfies the given requirements.

**Definition:** A string is a [range](#) of characters accessible in sequential ordered fashion. Character is any value type with "cheap" copying and assignment.

First requirement of string-type is that it must accessible using [Boost.Range](#). This facility allows to access the elements inside the string in a uniform iterator-based fashion. This is sufficient for our library

Second requirement defines the way in which the characters are stored in the string. Algorithms in this library work with an assumption that copying a character is cheaper then allocating extra storage to cache results. This is a natural assumption for common character types. Algorithms will work even if this requirement is not satisfied, however at the cost of performance degradation.

In addition some algorithms have additional requirements on the string-type. Particularly, it is required that an algorithm can create a new string of the given type. In this case, it is required that the type satisfies the sequence (Std §23.1.1) requirements.

In the reference and also in the code, requirement on the string type is designated by the name of template argument. `RangeT` means that the basic range requirements must hold. `SequenceT` designates extended sequence requirements.

## Sequence Traits

The major difference between `std::list` and `std::vector` is not in the interfaces they provide, but rather in the inner details of the class and the way how it performs various operations. The problem is that it is not possible to infer this difference from the definitions of classes without some special mechanism. However, some algorithms can run significantly faster with the knowledge of the properties of a particular container.

Sequence traits allow one to specify additional properties of a sequence container (see Std.§32.2). These properties are then used by algorithms to select optimized handling for some operations. The sequence traits are declared in the header [boost/algorithm/string/sequence\\_traits.hpp](#).

In the table *C* denotes a container and *c* is an object of *C*.

**Table 12. Sequence Traits**

Trait	Description
<a href="#">has_native_replace&lt;C&gt;::value</a>	Specifies that the sequence has <code>std::string</code> like <code>replace</code> method
<a href="#">has_stable_iterators&lt;C&gt;::value</a>	Specifies that the sequence has stable iterators. It means, that operations like <code>insert/erase/replace</code> do not invalidate iterators.
<a href="#">has_const_time_insert&lt;C&gt;::value</a>	Specifies that the <code>insert</code> method of the sequence has constant time complexity.
<a href="#">has_const_time_erase&lt;C&gt;::value</a>	Specifies that the <code>erase</code> method of the sequence has constant time complexity

Current implementation contains specializations for `std::list<T>` and `std::basic_string<T>` from the standard library and SGI's `std::rope<T>` and `std::slist<T>`.

## Find Algorithms

Find algorithms have similar functionality to `std::search()` algorithm. They provide a different interface which is more suitable for common string operations. Instead of returning just the start of matching subsequence they return a range which is necessary when the length of the matching subsequence is not known beforehand. This feature also allows a partitioning of the input sequence into three parts: a prefix, a substring and a suffix.

Another difference is an addition of various searching methods besides `find_first`, including `find_regex`.

In the library, find algorithms are implemented in terms of [Finders](#). Finders are used also by other facilities (`replace`, `split`). For convenience, there are also function wrappers for these finders to simplify find operations.

Currently the library contains only naive implementation of find algorithms with complexity  $O(n * m)$  where *n* is the size of the input sequence and *m* is the size of the search sequence. There are algorithms with complexity  $O(n)$ , but for smaller sequence a constant overhead is rather big. For small  $m \ll n$  (*m* by magnitude smaller than *n*) the current implementation provides acceptable efficiency. Even the C++ standard defines the required complexity for search algorithm as  $O(n * m)$ . It is possible that a future version of library will also contain algorithms with linear complexity as an option

## Replace Algorithms

The implementation of replace algorithms follows the layered structure of the library. The lower layer implements generic substitution of a range in the input sequence. This layer takes a [Finder](#) object and a [Formatter](#) object as an input. These two functors define what to replace and what to replace it with. The upper layer functions are just wrapping calls to the lower layer. Finders are shared with the `find` and `split` facility.

As usual, the implementation of the lower layer is designed to work with a generic sequence while taking advantage of specific features if possible (by using [Sequence traits](#))

## Find Iterators & Split Algorithms

Find iterators are a logical extension of the [find facility](#). Instead of searching for one match, the whole input can be iteratively searched for multiple matches. The result of the search is then used to partition the input. It depends on the algorithms which parts are returned as the result. They can be the matching parts ([find\\_iterator](#)) or the parts in between ([split\\_iterator](#)).

In addition the split algorithms like [find\\_all\(\)](#) and [split\(\)](#) can simplify the common operations. They use a find iterator to search the whole input and copy the matches they found into the supplied container.

## Exception Safety

The library requires that all operations on types used as template or function arguments provide the *basic exception-safety guarantee*. In turn, all functions and algorithms in this library, except where stated otherwise, will provide the *basic exception-safety guarantee*. In other words: The library maintains its invariants and does not leak resources in the face of exceptions. Some library operations give stronger guarantees, which are documented on an individual basis.

Some functions can provide the *strong exception-safety guarantee*. That means that following statements are true:

- If an exception is thrown, there are no effects other than those of the function
- If an exception is thrown other than by the function, there are no effects

This guarantee can be provided under the condition that the operations on the types used for arguments for these functions either provide the strong exception guarantee or do not alter the global state .

In the reference, under the term *strong exception-safety guarantee*, we mean the guarantee as defined above.

For more information about the exception safety topics, follow this [link](#)

## Concepts

### Definitions

**Table 13. Notation**

<code>F</code>	A type that is a model of Finder
<code>Fmt</code>	A type that is a model of Formatter
<code>Iter</code>	Iterator Type
<code>f</code>	Object of type <code>F</code>
<code>fmt</code>	Object of type <code>Fmt</code>
<code>i, j</code>	Objects of type <code>Iter</code>

## Finder Concept

Finder is a functor which searches for an arbitrary part of a container. The result of the search is given as an `iterator_range` delimiting the selected part.

**Table 14. Valid Expressions**

Expression	Return Type	Effects
<code>f(i, j)</code>	Convertible to <code>iterator_range&lt;Iter&gt;</code>	Perform the search on the interval <code>[i,j)</code> and returns the result of the search

Various algorithms need to perform a search in a container and a Finder is a generalization of such search operations that allows algorithms to abstract from searching. For instance, generic replace algorithms can replace any part of the input, and the Finder is used to select the desired one.

Note, that it is only required that the finder works with a particular iterator type. However, a Finder operation can be defined as a template, allowing the Finder to work with any iterator.

### Examples

- Finder implemented as a class. This Finder always returns the whole input as a match. `operator()` is templated, so that the finder can be used on any iterator type.

```
struct simple_finder
{
    template<typename ForwardIteratorT>
    boost::iterator_range<ForwardIteratorT> operator()(
        ForwardIteratorT Begin,
        ForwardIteratorT End )
    {
        return boost::make_range( Begin, End );
    }
};
```

- Function Finder. Finder can be any function object. That is, any ordinary function with the required signature can be used as well. However, such a function can be used only for a specific iterator type.

```
boost::iterator_range<std::string> simple_finder(
    std::string::const_iterator Begin,
    std::string::const_iterator End )
{
    return boost::make_range( Begin, End );
}
```

## Formatter concept

Formatters are used by [replace algorithms](#). They are used in close combination with finders. A formatter is a functor, which takes a result from a Finder operation and transforms it in a specific way. The operation of the formatter can use additional information provided by a specific finder, for example `regex_formatter()` uses the match information from `regex_finder()` to format the result of formatter operation.

**Table 15. Valid Expressions**

Expression	Return Type	Effects
<code>fmt(f(i, j))</code>	A container type, accessible using container traits	Formats the result of the finder operation



Similarly to finders, formatters generalize format operations. When a finder is used to select a part of the input, formatter takes this selection and performs some formatting on it. Algorithms can abstract from formatting using a formatter.

### Examples

- Formatter implemented as a class. This Formatter does not perform any formatting and returns the match, repackaged. `operator()` is templated, so that the Formatter can be used on any Finder type.

```
struct simple_formatter
{
    template<typename FindResultT>
    std::string operator()( const FindResultT& Match )
    {
        std::string Temp( Match.begin(), Match.end() );
        return Temp;
    }
};
```

- Function Formatter. Similarly to Finder, Formatter can be any function object. However, as a function, it can be used only with a specific Finder type.

```
std::string simple_formatter( boost::iterator_range<std::string::const_iterator>& Match )
{
    std::string Temp( Match.begin(), Match.end() );
    return Temp;
}
```

## Reference

### Header **<boost/algorithm/string.hpp>**

Cumulative include for string\_algo library

### Header **<boost/algorithm/string/case\_conv.hpp>**

Defines sequence case-conversion algorithms. Algorithms convert each element in the input sequence to the desired case using provided locales.

```
namespace boost {
  namespace algorithm {
    template<typename OutputIteratorT, typename RangeT>
      OutputIteratorT
      to_lower_copy(OutputIteratorT, const RangeT &,
                    const std::locale & = std::locale());
    template<typename SequenceT>
      SequenceT to_lower_copy(const SequenceT &,
                              const std::locale & = std::locale());
    template<typename WritableRangeT>
      void to_lower(WritableRangeT &, const std::locale & = std::locale());
    template<typename OutputIteratorT, typename RangeT>
      OutputIteratorT
      to_upper_copy(OutputIteratorT, const RangeT &,
                    const std::locale & = std::locale());
    template<typename SequenceT>
      SequenceT to_upper_copy(const SequenceT &,
                              const std::locale & = std::locale());
    template<typename WritableRangeT>
      void to_upper(WritableRangeT &, const std::locale & = std::locale());
  }
}
```

## Function to\_lower\_copy

boost::algorithm::to\_lower\_copy — Convert to lower case.

## Synopsis

```
// In header: <boost/algorithm/string/case_conv.hpp>

template<typename OutputIteratorT, typename RangeT>
OutputIteratorT
to_lower_copy(OutputIteratorT Output, const RangeT & Input,
              const std::locale & Loc = std::locale());
template<typename SequenceT>
SequenceT to_lower_copy(const SequenceT & Input,
                        const std::locale & Loc = std::locale());
```

## Description

Each element of the input sequence is converted to lower case. The result is a copy of the input converted to lower case. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input range
	Loc	A locale used for conversion
	Output	An output iterator to which the result will be copied
Returns:		An output iterator pointing just after the last inserted character or a copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template `to_lower`

`boost::algorithm::to_lower` — Convert to lower case.

## Synopsis

```
// In header: <boost/algorithm/string/case_conv.hpp>

template<typename WritableRangeT>
void to_lower(WritableRangeT & Input,
              const std::locale & Loc = std::locale());
```

## Description

Each element of the input sequence is converted to lower case. The input sequence is modified in-place.

Parameters:	Input	A range
	Loc	a locale used for conversion

## Function to\_upper\_copy

boost::algorithm::to\_upper\_copy — Convert to upper case.

## Synopsis

```
// In header: <boost/algorithm/string/case_conv.hpp>

template<typename OutputIteratorT, typename RangeT>
OutputIteratorT
to_upper_copy(OutputIteratorT Output, const RangeT & Input,
              const std::locale & Loc = std::locale());
template<typename SequenceT>
SequenceT to_upper_copy(const SequenceT & Input,
                        const std::locale & Loc = std::locale());
```

## Description

Each element of the input sequence is converted to upper case. The result is a copy of the input converted to upper case. It is returned as a sequence or copied to the output iterator

Parameters:	Input	An input range
	Loc	A locale used for conversion
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `to_upper`

`boost::algorithm::to_upper` — Convert to upper case.

## Synopsis

```
// In header: <boost/algorithm/string/case_conv.hpp>

template<typename WritableRangeT>
void to_upper(WritableRangeT & Input,
              const std::locale & Loc = std::locale());
```

## Description

Each element of the input sequence is converted to upper case. The input sequence is modified in-place.

Parameters:      Input      An input range  
                   Loc        a locale used for conversion

## Header `<boost/algorithm/string/classification.hpp>`

Classification predicates are included in the library to give some more convenience when using algorithms like `trim()` and `all()`. They wrap functionality of STL classification functions (e.g. `std::isspace()`) into generic functors.

```
namespace boost {
namespace algorithm {
    unspecified is_classified(std::ctype_base::mask,
                             const std::locale & = std::locale());
    unspecified is_space(const std::locale & = std::locale());
    unspecified is_alnum(const std::locale & = std::locale());
    unspecified is_alpha(const std::locale & = std::locale());
    unspecified is_cntrl(const std::locale & = std::locale());
    unspecified is_digit(const std::locale & = std::locale());
    unspecified is_graph(const std::locale & = std::locale());
    unspecified is_lower(const std::locale & = std::locale());
    unspecified is_print(const std::locale & = std::locale());
    unspecified is_punct(const std::locale & = std::locale());
    unspecified is_upper(const std::locale & = std::locale());
    unspecified is_xdigit(const std::locale & = std::locale());
    template<typename RangeT> unspecified is_any_of(const RangeT &);
    template<typename CharT> unspecified is_from_range(CharT, CharT);
    template<typename Pred1T, typename Pred2T>
        unspecified operator&&(const predicate_facade< Pred1T > &,
                               const predicate_facade< Pred2T > &);
    template<typename Pred1T, typename Pred2T>
        unspecified operator|(const predicate_facade< Pred1T > &,
                               const predicate_facade< Pred2T > &);
    template<typename PredT>
        unspecified operator!(const predicate_facade< PredT > &);
}
}
```

## Function `is_classified`

`boost::algorithm::is_classified` — `is_classified` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_classified(std::ctype_base::mask Type,  
                          const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate. This predicate holds if the input is of specified `std::ctype` category.

Parameters:	<code>Loc</code>	A locale used for classification
	<code>Type</code>	A <code>std::ctype</code> category
Returns:		An instance of the <code>is_classified</code> predicate

## Function `is_space`

`boost::algorithm::is_space` — `is_space` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_space(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::space` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate



## Function `is_alnum`

`boost::algorithm::is_alnum` — `is_alnum` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_alnum(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::alnum` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_alpha`

`boost::algorithm::is_alpha` — `is_alpha` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

unspecified is_alpha(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::alpha` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_cntrl`

`boost::algorithm::is_cntrl` — `is_cntrl` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

unspecified is_cntrl(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::cntrl` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_digit`

`boost::algorithm::is_digit` — `is_digit` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

unspecified is_digit(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::digit` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_graph`

`boost::algorithm::is_graph` — `is_graph` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_graph(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::graph` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_lower`

`boost::algorithm::is_lower` — `is_lower` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_lower(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::lower` category.

Parameters:      `Loc`    A locale used for classification

Returns:          An instance of `is_classified` predicate

## Function `is_print`

`boost::algorithm::is_print` — `is_print` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_print(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::print` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_punct`

`boost::algorithm::is_punct` — `is_punct` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_punct(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::punct` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate



## Function `is_upper`

`boost::algorithm::is_upper` — `is_upper` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_upper(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::upper` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function `is_xdigit`

`boost::algorithm::is_xdigit` — `is_xdigit` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>  
  
unspecified is_xdigit(const std::locale & Loc = std::locale());
```

## Description

Construct the `is_classified` predicate for the `ctype_base::xdigit` category.

Parameters:      `Loc`    A locale used for classification  
Returns:          An instance of the `is_classified` predicate

## Function template `is_any_of`

`boost::algorithm::is_any_of` — `is_any_of` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

template<typename RangeT> unspecified is_any_of(const RangeT & Set);
```

## Description

Construct the `is_any_of` predicate. The predicate holds if the input is included in the specified set of characters.

Parameters:     Set     A set of characters to be recognized

Returns:         An instance of the `is_any_of` predicate

## Function template `is_from_range`

`boost::algorithm::is_from_range` — `is_from_range` predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

template<typename CharT> unspecified is_from_range(CharT From, CharT To);
```

## Description

Construct the `is_from_range` predicate. The predicate holds if the input is included in the specified range. (i.e. `From <= Ch <= To` )

Parameters:	<code>From</code> The start of the range
	<code>To</code> The end of the range
Returns:	An instance of the <code>is_from_range</code> predicate

## Function template operator&&

boost::algorithm::operator&& — predicate 'and' composition predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

template<typename Pred1T, typename Pred2T>
    unspecified operator&&(const predicate_facade< Pred1T > & Pred1,
                          const predicate_facade< Pred2T > & Pred2);
```

## Description

Construct the `class_and` predicate. This predicate can be used to logically combine two classification predicates. `class_and` holds, if both predicates return true.

Parameters:      `Pred1`    The first predicate  
                  `Pred2`    The second predicate  
Returns:          An instance of the `class_and` predicate

## Function template operator||

boost::algorithm::operator|| — predicate 'or' composition predicate

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

template<typename Pred1T, typename Pred2T>
    unspecified operator|| (const predicate_facade< Pred1T > & Pred1,
                           const predicate_facade< Pred2T > & Pred2);
```

## Description

Construct the `class_or` predicate. This predicate can be used to logically combine two classification predicates. `class_or` holds, if one of the predicates return true.

Parameters:     Pred1    The first predicate  
                 Pred2    The second predicate  
Returns:         An instance of the `class_or` predicate

## Function template operator!

boost::algorithm::operator! — predicate negation operator

## Synopsis

```
// In header: <boost/algorithm/string/classification.hpp>

template<typename PredT>
unspecified operator!(const predicate_facade< PredT > & Pred);
```

## Description

Construct the `class_not` predicate. This predicate represents a negation. `class_or` holds if of the predicates return false.

Parameters:      `Pred`    The predicate to be negated  
Returns:          An instance of the `class_not` predicate

## Header <boost/algorithm/string/compare.hpp>

Defines element comparison predicates. Many algorithms in this library can take an additional argument with a predicate used to compare elements. This makes it possible, for instance, to have case insensitive versions of the algorithms.

```
namespace boost {
  namespace algorithm {
    struct is_equal;
    struct is_inequal;
    struct is_less;
    struct is_iless;
    struct is_not_greater;
    struct is_not_igreater;
  }
}
```

## Struct `is_equal`

`boost::algorithm::is_equal` — `is_equal` functor

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_equal {

    // public member functions
    template<typename T1, typename T2>
        bool operator()(const T1 &, const T2 &) const;

};
```

## Description

Standard STL `equal_to` only handle comparison between arguments of the same type. This is a less restrictive version which wraps operator `==`.

### `is_equal` public member functions

1. 

```
template<typename T1, typename T2>
    bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Function operator.

Compare two operands for equality



## Struct `is_iequal`

`boost::algorithm::is_iequal` — case insensitive version of `is_equal`

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_iequal {
    // construct/copy/destruct
    is_iequal(const std::locale & = std::locale());

    // public member functions
    template<typename T1, typename T2>
        bool operator()(const T1 &, const T2 &) const;
};
```

## Description

Case insensitive comparison predicate. Comparison is done using specified locales.

### `is_iequal` public construct/copy/destruct

```
1. is_iequal(const std::locale & Loc = std::locale());
```

Constructor.

Parameters:      `Loc`    locales used for comparison

### `is_iequal` public member functions

```
1. template<typename T1, typename T2>
    bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Function operator.

Compare two operands. Case is ignored.

## Struct `is_less`

`boost::algorithm::is_less` — `is_less` functor

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_less {

    // public member functions
    template<typename T1, typename T2>
        bool operator()(const T1 &, const T2 &) const;

};
```

## Description

Convenient version of standard `std::less`. Operation is templated, therefore it is not required to specify the exact types upon the construction

### `is_less` public member functions

1. 

```
template<typename T1, typename T2>
    bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Functor operation.

Compare two operands using `>` operator

## Struct `is_iless`

`boost::algorithm::is_iless` — case insensitive version of `is_less`

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_iless {
    // construct/copy/destruct
    is_iless(const std::locale & = std::locale());

    // public member functions
    template<typename T1, typename T2>
        bool operator()(const T1 &, const T2 &) const;
};
```

## Description

Case insensitive comparison predicate. Comparison is done using specified locales.

### `is_iless` public construct/copy/destruct

```
1. is_iless(const std::locale & Loc = std::locale());
```

Constructor.

Parameters:      `Loc`    locales used for comparison

### `is_iless` public member functions

```
1. template<typename T1, typename T2>
    bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Function operator.

Compare two operands. Case is ignored.

## Struct `is_not_greater`

`boost::algorithm::is_not_greater` — `is_not_greater` functor

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_not_greater {

    // public member functions
    template<typename T1, typename T2>
        bool operator()(const T1 &, const T2 &) const;

};
```

## Description

Convenient version of standard `std::not_greater_to`. Operation is templated, therefore it is not required to specify the exact types upon the construction

### `is_not_greater` public member functions

1. 

```
template<typename T1, typename T2>
    bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Functor operation.

Compare two operands using `>` operator

## Struct `is_not_igreater`

`boost::algorithm::is_not_igreater` — case insensitive version of `is_not_greater`

## Synopsis

```
// In header: <boost/algorithm/string/compare.hpp>

struct is_not_igreater {
    // construct/copy/destruct
    is_not_igreater(const std::locale & = std::locale());

    // public member functions
    template<typename T1, typename T2>
    bool operator()(const T1 &, const T2 &) const;
};
```

## Description

Case insensitive comparison predicate. Comparison is done using specified locales.

### `is_not_igreater` public construct/copy/destruct

```
1. is_not_igreater(const std::locale & Loc = std::locale());
```

Constructor.

Parameters:      `Loc`    locales used for comparison

### `is_not_igreater` public member functions

```
1. template<typename T1, typename T2>
   bool operator()(const T1 & Arg1, const T2 & Arg2) const;
```

Function operator.

Compare two operands. Case is ignored.

## Header `<boost/algorithm/string/concept.hpp>`

Defines concepts used in `string_algo` library

```
namespace boost {
    namespace algorithm {
        template<typename FinderT, typename IteratorT> struct FinderConcept;
        template<typename FormatterT, typename FinderT, typename IteratorT>
            struct FormatterConcept;
    }
}
```

## Struct template FinderConcept

boost::algorithm::FinderConcept — Finder concept.

## Synopsis

```
// In header: <boost/algorithm/string/concept.hpp>

template<typename FinderT, typename IteratorT>
struct FinderConcept {

    // public member functions
    void constraints();
};
```

## Description

Defines the Finder concept. Finder is a functor which selects an arbitrary part of a string. Search is performed on the range specified by starting and ending iterators.

Result of the find operation must be convertible to `iterator_range`.

### FinderConcept public member functions

1. `void constraints();`

## Struct template FormatterConcept

boost::algorithm::FormatterConcept — Formatter concept.

## Synopsis

```
// In header: <boost/algorithm/string/concept.hpp>

template<typename FormatterT, typename FinderT, typename IteratorT>
struct FormatterConcept {

    // public member functions
    void constraints();
};
```

## Description

Defines the Formatter concept. Formatter is a functor, which takes a result from a finder operation and transforms it in a specific way.

Result must be a container supported by container\_traits, or a reference to it.

**FormatterConcept public member functions**

1. `void constraints();`

## Header <boost/algorithm/string/constants.hpp>

```
namespace boost {
    namespace algorithm {
        enum token_compress_mode_type;
    }
}
```

## Type `token_compress_mode_type`

`boost::algorithm::token_compress_mode_type` — Token compression mode.

## Synopsis

```
// In header: <boost/algorithm/string/constants.hpp>

enum token_compress_mode_type { token_compress_on, token_compress_off };
```

## Description

Specifies token compression mode for the `token_finder`.

<code>token_compress_on</code>	Compress adjacent tokens.
<code>token_compress_off</code>	Do not compress adjacent tokens.

## Header `<boost/algorithm/string/erase.hpp>`

Defines various erase algorithms. Each algorithm removes part(s) of the input according to a searching criteria.



```

namespace boost {
namespace algorithm {
template<typename OutputIteratorT, typename RangeT>
OutputIteratorT
erase_range_copy(OutputIteratorT, const RangeT &,
                 const iterator_range< typename range_const_iterator< RangeT >::type > &);
template<typename SequenceT>
SequenceT erase_range_copy(const SequenceT &,
                          const iterator_range< typename range_const_iterator< SequenceT >::type > &);
template<typename SequenceT>
void erase_range(SequenceT &,
                const iterator_range< typename range_iterator< SequenceT >::type > &);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
erase_first_copy(OutputIteratorT, const Range1T &, const Range2T &);
template<typename SequenceT, typename RangeT>
SequenceT erase_first_copy(const SequenceT &, const RangeT &);
template<typename SequenceT, typename RangeT>
void erase_first(SequenceT &, const RangeT &);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_first_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_first_copy(const SequenceT &, const RangeT &,
                           const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
void ierase_first(SequenceT &, const RangeT &,
                  const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
erase_last_copy(OutputIteratorT, const Range1T &, const Range2T &);
template<typename SequenceT, typename RangeT>
SequenceT erase_last_copy(const SequenceT &, const RangeT &);
template<typename SequenceT, typename RangeT>
void erase_last(SequenceT &, const RangeT &);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_last_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_last_copy(const SequenceT &, const RangeT &,
                           const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
void ierase_last(SequenceT &, const RangeT &,
                  const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
erase_nth_copy(OutputIteratorT, const Range1T &, const Range2T &, int);
template<typename SequenceT, typename RangeT>
SequenceT erase_nth_copy(const SequenceT &, const RangeT &, int);
template<typename SequenceT, typename RangeT>
void erase_nth(SequenceT &, const RangeT &, int);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_nth_copy(OutputIteratorT, const Range1T &, const Range2T &, int,
                const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_nth_copy(const SequenceT &, const RangeT &, int,
                          const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
void ierase_nth(SequenceT &, const RangeT &, int,

```

```

        const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
        erase_all_copy(OutputIteratorT, const Range1T &, const Range2T &);
template<typename SequenceT, typename RangeT>
    SequenceT erase_all_copy(const SequenceT &, const RangeT &);
template<typename SequenceT, typename RangeT>
    void erase_all(SequenceT &, const RangeT &);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
        ierase_all_copy(OutputIteratorT, const Range1T &, const Range2T &,
            const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
    SequenceT ierase_all_copy(const SequenceT &, const RangeT &,
        const std::locale & = std::locale());
template<typename SequenceT, typename RangeT>
    void ierase_all(SequenceT &, const RangeT &,
        const std::locale & = std::locale());
template<typename OutputIteratorT, typename RangeT>
    OutputIteratorT erase_head_copy(OutputIteratorT, const RangeT &, int);
template<typename SequenceT>
    SequenceT erase_head_copy(const SequenceT &, int);
template<typename SequenceT> void erase_head(SequenceT &, int);
template<typename OutputIteratorT, typename RangeT>
    OutputIteratorT erase_tail_copy(OutputIteratorT, const RangeT &, int);
template<typename SequenceT>
    SequenceT erase_tail_copy(const SequenceT &, int);
template<typename SequenceT> void erase_tail(SequenceT &, int);
}
}

```

## Function `erase_range_copy`

`boost::algorithm::erase_range_copy` — Erase range algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename RangeT>
OutputIteratorT
erase_range_copy(OutputIteratorT Output, const RangeT & Input,
                 const iterator_range< typename range_const_iterator< RangeT >::type > & SearchRange);

template<typename SequenceT>
SequenceT erase_range_copy(const SequenceT & Input,
                           const iterator_range< typename range_const_iterator< SequenceT >::type > & SearchRange);
```

## Description

Remove the given range from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input sequence
	Output	An output iterator to which the result will be copied
	SearchRange	A range in the input to be removed
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `erase_range`

`boost::algorithm::erase_range` — Erase range algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT>
void erase_range(SequenceT & Input,
                const iterator_range< typename range_iterator< SequenceT >::type > & SearchRange);
```

## Description

Remove the given range from the input. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	SearchRange	A range in the input to be removed

## Function `erase_first_copy`

`boost::algorithm::erase_first_copy` — Erase first algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    erase_first_copy(OutputIteratorT Output, const Range1T & Input,
                     const Range2T & Search);
template<typename SequenceT, typename RangeT>
    SequenceT erase_first_copy(const SequenceT & Input, const RangeT & Search);
```

## Description

Remove the first occurrence of the substring from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input string
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template `erase_first`

`boost::algorithm::erase_first` — Erase first algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void erase_first(SequenceT & Input, const RangeT & Search);
```

## Description

Remove the first occurrence of the substring from the input. The input sequence is modified in-place.

Parameters:	Input	An input string
	Search	A substring to be searched for.

## Function `ierase_first_copy`

`boost::algorithm::ierase_first_copy` — Erase first algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_first_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search,
                  const std::locale & Loc = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_first_copy(const SequenceT & Input, const RangeT & Search,
                           const std::locale & Loc = std::locale());
```

## Description

Remove the first occurrence of the substring from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	Input	An input string
	Loc	A locale used for case insensitive comparison
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `ierase_first`

`boost::algorithm::ierase_first` — Erase first algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void ierase_first(SequenceT & Input, const RangeT & Search,
                  const std::locale & Loc = std::locale());
```

## Description

Remove the first occurrence of the substring from the input. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for



## Function `erase_last_copy`

`boost::algorithm::erase_last_copy` — Erase last algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    erase_last_copy(OutputIteratorT Output, const Range1T & Input,
                    const Range2T & Search);
template<typename SequenceT, typename RangeT>
    SequenceT erase_last_copy(const SequenceT & Input, const RangeT & Search);
```

## Description

Remove the last occurrence of the substring from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input string
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for.
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `erase_last`

`boost::algorithm::erase_last` — Erase last algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void erase_last(SequenceT & Input, const RangeT & Search);
```

## Description

Remove the last occurrence of the substring from the input. The input sequence is modified in-place.

Parameters:	Input	An input string
	Search	A substring to be searched for

## Function `ierase_last_copy`

`boost::algorithm::ierase_last_copy` — Erase last algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_last_copy(OutputIteratorT Output, const Range1T & Input,
                 const Range2T & Search,
                 const std::locale & Loc = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_last_copy(const SequenceT & Input, const RangeT & Search,
                           const std::locale & Loc = std::locale());
```

## Description

Remove the last occurrence of the substring from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Input	An input string	Loc	A locale used for case insensitive comparison	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Input	An input string								
Loc	A locale used for case insensitive comparison								
Output	An output iterator to which the result will be copied								
Search	A substring to be searched for								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								

## Function template `ierase_last`

`boost::algorithm::ierase_last` — Erase last algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void ierase_last(SequenceT & Input, const RangeT & Search,
                 const std::locale & Loc = std::locale());
```

## Description

Remove the last occurrence of the substring from the input. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for

## Function `erase_nth_copy`

`boost::algorithm::erase_nth_copy` — Erase nth algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    erase_nth_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, int Nth);
template<typename SequenceT, typename RangeT>
    SequenceT erase_nth_copy(const SequenceT & Input, const RangeT & Search,
                          int Nth);
```

## Description

Remove the Nth occurrence of the substring in the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input string
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template erase\_nth

boost::algorithm::erase\_nth — Erase nth algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void erase_nth(SequenceT & Input, const RangeT & Search, int Nth);
```

## Description

Remove the Nth occurrence of the substring in the input. The input sequence is modified in-place.

Parameters:	Input	An input string
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Search	A substring to be searched for.

## Function `ierase_nth_copy`

`boost::algorithm::ierase_nth_copy` — Erase nth algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_nth_copy(OutputIteratorT Output, const Range1T & Input,
               const Range2T & Search, int Nth,
               const std::locale & Loc = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_nth_copy(const SequenceT & Input, const RangeT & Search,
                        int Nth, const std::locale & Loc = std::locale());
```

## Description

Remove the Nth occurrence of the substring in the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Nth</td><td>An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for.</td></tr></tbody></table>	Input	An input string	Loc	A locale used for case insensitive comparison	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.	Output	An output iterator to which the result will be copied	Search	A substring to be searched for.
Input	An input string										
Loc	A locale used for case insensitive comparison										
Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.										
Output	An output iterator to which the result will be copied										
Search	A substring to be searched for.										
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input										
Notes:	The second variant of this function provides the strong exception-safety guarantee										

## Function template `ierase_nth`

`boost::algorithm::ierase_nth` — Erase nth algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void ierase_nth(SequenceT & Input, const RangeT & Search, int Nth,
               const std::locale & Loc = std::locale());
```

## Description

Remove the Nth occurrence of the substring in the input. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Input	An input string
	Loc	A locale used for case insensitive comparison
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Search	A substring to be searched for.



## Function `erase_all_copy`

`boost::algorithm::erase_all_copy` — Erase all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    erase_all_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search);
template<typename SequenceT, typename RangeT>
    SequenceT erase_all_copy(const SequenceT & Input, const RangeT & Search);
```

## Description

Remove all the occurrences of the string from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Input	An input sequence
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for.
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template erase\_all

boost::algorithm::erase\_all — Erase all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void erase_all(SequenceT & Input, const RangeT & Search);
```

## Description

Remove all the occurrences of the string from the input. The input sequence is modified in-place.

Parameters:	Input	An input string
	Search	A substring to be searched for.

## Function `ierase_all_copy`

`boost::algorithm::ierase_all_copy` — Erase all algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
ierase_all_copy(OutputIteratorT Output, const Range1T & Input,
               const Range2T & Search,
               const std::locale & Loc = std::locale());
template<typename SequenceT, typename RangeT>
SequenceT ierase_all_copy(const SequenceT & Input, const RangeT & Search,
                        const std::locale & Loc = std::locale());
```

## Description

Remove all the occurrences of the string from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Input	An input string	Loc	A locale used for case insensitive comparison	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Input	An input string								
Loc	A locale used for case insensitive comparison								
Output	An output iterator to which the result will be copied								
Search	A substring to be searched for								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								

## Function template `ierase_all`

`boost::algorithm::ierase_all` — Erase all algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT, typename RangeT>
void ierase_all(SequenceT & Input, const RangeT & Search,
               const std::locale & Loc = std::locale());
```

## Description

Remove all the occurrences of the string from the input. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for.

## Function `erase_head_copy`

`boost::algorithm::erase_head_copy` — Erase head algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename RangeT>
    OutputIteratorT
    erase_head_copy(OutputIteratorT Output, const RangeT & Input, int N);
template<typename SequenceT>
    SequenceT erase_head_copy(const SequenceT & Input, int N);
```

## Description

Remove the head from the input. The head is a prefix of a sequence of given size. If the sequence is shorter than required, the whole string is considered to be the head. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>N</td><td>Length of the head. For <math>N \geq 0</math>, at most N characters are extracted. For <math>N &lt; 0</math>, <math>\text{size}(\text{Input}) -  N </math> characters are extracted.</td></tr></tbody></table>	Input	An input string	N	Length of the head. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
Input	An input string				
N	Length of the head. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.				
Returns:	Output    An output iterator to which the result will be copied				
Notes:	An output iterator pointing just after the last inserted character or a modified copy of the input The second variant of this function provides the strong exception-safety guarantee				

## Function template `erase_head`

`boost::algorithm::erase_head` — Erase head algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT> void erase_head(SequenceT & Input, int N);
```

## Description

Remove the head from the input. The head is a prefix of a sequence of given size. If the sequence is shorter than required, the whole string is considered to be the head. The input sequence is modified in-place.

Parameters:	<code>Input</code>	An input string
	<code>N</code>	Length of the head For $N \geq 0$ , at most $N$ characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.

## Function `erase_tail_copy`

`boost::algorithm::erase_tail_copy` — Erase tail algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename OutputIteratorT, typename RangeT>
OutputIteratorT
erase_tail_copy(OutputIteratorT Output, const RangeT & Input, int N);
template<typename SequenceT>
SequenceT erase_tail_copy(const SequenceT & Input, int N);
```

## Description

Remove the tail from the input. The tail is a suffix of a sequence of given size. If the sequence is shorter than required, the whole string is considered to be the tail. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>N</td><td>Length of the tail. For <math>N \geq 0</math>, at most N characters are extracted. For <math>N &lt; 0</math>, <math>\text{size}(\text{Input}) -  N </math> characters are extracted.</td></tr></tbody></table>	Input	An input string	N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
Input	An input string				
N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.				
Returns:	Output    An output iterator to which the result will be copied				
Notes:	An output iterator pointing just after the last inserted character or a modified copy of the input The second variant of this function provides the strong exception-safety guarantee				

## Function template `erase_tail`

`boost::algorithm::erase_tail` — Erase tail algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/erase.hpp>

template<typename SequenceT> void erase_tail(SequenceT & Input, int N);
```

## Description

Remove the tail from the input. The tail is a suffix of a sequence of given size. If the sequence is shorter than required, the whole string is considered to be the tail. The input sequence is modified in-place.

Parameters:	Input	An input string
	N	Length of the tail For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.

## Header `<boost/algorithm/string/find.hpp>`

Defines a set of find algorithms. The algorithms are searching for a substring of the input. The result is given as an `iterator_range` delimiting the substring.



```

namespace boost {
namespace algorithm {
template<typename RangeT, typename FinderT>
    iterator_range< typename range_iterator< RangeT >::type >
    find(RangeT &, const FinderT &);
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_first(Range1T &, const Range2T &);
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_first(Range1T &, const Range2T &,
                const std::locale & = std::locale());
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_last(Range1T &, const Range2T &);
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_last(Range1T &, const Range2T &,
                const std::locale & = std::locale());
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_nth(Range1T &, const Range2T &, int);
template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_nth(Range1T &, const Range2T &, int,
                const std::locale & = std::locale());
template<typename RangeT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_head(RangeT &, int);
template<typename RangeT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_tail(RangeT &, int);
template<typename RangeT, typename PredicateT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_token(RangeT &, PredicateT,
                token_compress_mode_type = token_compress_off);
}
}

```

## Function template find

boost::algorithm::find — Generic find algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename RangeT, typename FinderT>
    iterator_range< typename range_iterator< RangeT >::type >
    find(RangeT & Input, const FinderT & Finder);
```

## Description

Search the input using the given finder.

**Parameters:**

Finder	Finder object used for searching.
Input	A string which will be searched.

**Returns:** An iterator\_range delimiting the match. Returned iterator is either RangeT::iterator or RangeT::const\_iterator, depending on the constness of the input parameter.

## Function template `find_first`

`boost::algorithm::find_first` — Find first algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_first(Range1T & Input, const Range2T & Search);
```

## Description

Search for the first occurrence of the substring in the input.

Parameters:	<table><tbody><tr><td>Input</td><td>A string which will be searched.</td></tr><tr><td>Search</td><td>A substring to be searched for.</td></tr></tbody></table>	Input	A string which will be searched.	Search	A substring to be searched for.
Input	A string which will be searched.				
Search	A substring to be searched for.				
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>RangeT::iterator</code> or <code>RangeT::const_iterator</code> , depending on the constness of the input parameter.				
Notes:	This function provides the strong exception-safety guarantee				

## Function template ifind\_first

boost::algorithm::ifind\_first — Find first algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_first(Range1T & Input, const Range2T & Search,
               const std::locale & Loc = std::locale());
```

## Description

Search for the first occurrence of the substring in the input. Searching is case insensitive.

Parameters:	Input	A string which will be searched.
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for.
Returns:	An iterator_range delimiting the match. Returned iterator is either Range1T::iterator or Range1T::const_iterator, depending on the constness of the input parameter.	
Notes:	This function provides the strong exception-safety guarantee	

## Function template `find_last`

`boost::algorithm::find_last` — Find last algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_last(Range1T & Input, const Range2T & Search);
```

## Description

Search for the last occurrence of the substring in the input.

Parameters:	Input     A string which will be searched. Search    A substring to be searched for.
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>Range1T::iterator</code> or <code>Range1T::const_iterator</code> , depending on the constness of the input parameter.
Notes:	This function provides the strong exception-safety guarantee

## Function template ifind\_last

boost::algorithm::ifind\_last — Find last algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_last(Range1T & Input, const Range2T & Search,
               const std::locale & Loc = std::locale());
```

## Description

Search for the last match a string in the input. Searching is case insensitive.

Parameters:	Input	A string which will be searched.
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for.
Returns:	An iterator_range delimiting the match. Returned iterator is either Range1T::iterator or Range1T::const_iterator, depending on the constness of the input parameter.	
Notes:	This function provides the strong exception-safety guarantee	

## Function template `find_nth`

`boost::algorithm::find_nth` — Find n-th algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    find_nth(Range1T & Input, const Range2T & Search, int Nth);
```

## Description

Search for the n-th (zero-indexed) occurrence of the substring in the input.

Parameters:	Input	A string which will be searched.
	Nth	An index (zero-indexed) of the match to be found. For negative N, the matches are counted from the end of string.
	Search	A substring to be searched for.
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>Range1T::iterator</code> or <code>Range1T::const_iterator</code> , depending on the constness of the input parameter.	

## Function template ifind\_nth

boost::algorithm::ifind\_nth — Find n-th algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename Range1T, typename Range2T>
    iterator_range< typename range_iterator< Range1T >::type >
    ifind_nth(Range1T & Input, const Range2T & Search, int Nth,
              const std::locale & Loc = std::locale());
```

## Description

Search for the n-th (zero-indexed) occurrence of the substring in the input. Searching is case insensitive.

Parameters:	Input	A string which will be searched.
	Loc	A locale used for case insensitive comparison
	Nth	An index (zero-indexed) of the match to be found. For negative N, the matches are counted from the end of string.
	Search	A substring to be searched for.
Returns:		An iterator_range delimiting the match. Returned iterator is either Range1T::iterator or Range1T::const_iterator, depending on the constness of the input parameter.
Notes:		This function provides the strong exception-safety guarantee



## Function template `find_head`

`boost::algorithm::find_head` — Find head algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename RangeT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_head(RangeT & Input, int N);
```

## Description

Get the head of the input. Head is a prefix of the string of the given size. If the input is shorter than required, whole input is considered to be the head.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>N</td><td>Length of the head For <math>N \geq 0</math>, at most N characters are extracted. For <math>N &lt; 0</math>, <math>\text{size}(\text{Input}) -  N </math> characters are extracted.</td></tr></tbody></table>	Input	An input string	N	Length of the head For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
Input	An input string				
N	Length of the head For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.				
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>RangeT::iterator</code> or <code>RangeT::const_iterator</code> , depending on the constness of the input parameter.				
Notes:	This function provides the strong exception-safety guarantee				

## Function template `find_tail`

`boost::algorithm::find_tail` — Find tail algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename RangeT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_tail(RangeT & Input, int N);
```

## Description

Get the tail of the input. Tail is a suffix of the string of the given size. If the input is shorter than required, whole input is considered to be the tail.

Parameters:	<table><tbody><tr><td>Input</td><td>An input string</td></tr><tr><td>N</td><td>Length of the tail. For <math>N \geq 0</math>, at most N characters are extracted. For <math>N &lt; 0</math>, <math>\text{size}(\text{Input}) -  N </math> characters are extracted.</td></tr></tbody></table>	Input	An input string	N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
Input	An input string				
N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.				
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>RangeT::iterator</code> or <code>RangeT::const_iterator</code> , depending on the constness of the input parameter.				
Notes:	This function provides the strong exception-safety guarantee				

## Function template `find_token`

`boost::algorithm::find_token` — Find token algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find.hpp>

template<typename RangeT, typename PredicateT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_token(RangeT & Input, PredicateT Pred,
               token_compress_mode_type eCompress = token_compress_off);
```

## Description

Look for a given token in the string. Token is a character that matches the given predicate. If the "token compress mode" is enabled, adjacent tokens are considered to be one match.

Parameters:	Input	A input string.
	Pred	An unary predicate to identify a token
	eCompress	Enable/Disable compressing of adjacent tokens
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>RangeT::iterator</code> or <code>RangeT::const_iterator</code> , depending on the constness of the input parameter.	
Notes:	This function provides the strong exception-safety guarantee	

## Header `<boost/algorithm/string/find_format.hpp>`

Defines generic replace algorithms. Each algorithm replaces part(s) of the input. The part to be replaced is looked up using a Finder object. Result of finding is then used by a Formatter object to generate the replacement.

```
namespace boost {
    namespace algorithm {
        template<typename OutputIteratorT, typename RangeT, typename FinderT,
                 typename FormatterT>
            OutputIteratorT
            find_format_copy(OutputIteratorT, const RangeT &, FinderT, FormatterT);
        template<typename SequenceT, typename FinderT, typename FormatterT>
            SequenceT find_format_copy(const SequenceT &, FinderT, FormatterT);
        template<typename SequenceT, typename FinderT, typename FormatterT>
            void find_format(SequenceT &, FinderT, FormatterT);
        template<typename OutputIteratorT, typename RangeT, typename FinderT,
                 typename FormatterT>
            OutputIteratorT
            find_format_all_copy(OutputIteratorT, const RangeT &, FinderT,
                               FormatterT);
        template<typename SequenceT, typename FinderT, typename FormatterT>
            SequenceT find_format_all_copy(const SequenceT &, FinderT, FormatterT);
        template<typename SequenceT, typename FinderT, typename FormatterT>
            void find_format_all(SequenceT &, FinderT, FormatterT);
    }
}
```

## Function `find_format_copy`

`boost::algorithm::find_format_copy` — Generic replace algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find_format.hpp>

template<typename OutputIteratorT, typename RangeT, typename FinderT,
        typename FormatterT>
OutputIteratorT
find_format_copy(OutputIteratorT Output, const RangeT & Input,
                 FinderT Finder, FormatterT Formatter);
template<typename SequenceT, typename FinderT, typename FormatterT>
SequenceT find_format_copy(const SequenceT & Input, FinderT Finder,
                           FormatterT Formatter);
```

## Description

Use the Finder to search for a substring. Use the Formatter to format this substring and replace it in the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Finder</td><td>A Finder object used to search for a match to be replaced</td></tr><tr><td>Formatter</td><td>A Formatter object used to format a match</td></tr><tr><td>Input</td><td>An input sequence</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr></tbody></table>	Finder	A Finder object used to search for a match to be replaced	Formatter	A Formatter object used to format a match	Input	An input sequence	Output	An output iterator to which the result will be copied
Finder	A Finder object used to search for a match to be replaced								
Formatter	A Formatter object used to format a match								
Input	An input sequence								
Output	An output iterator to which the result will be copied								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								

## Function template `find_format`

`boost::algorithm::find_format` — Generic replace algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find_format.hpp>

template<typename SequenceT, typename FinderT, typename FormatterT>
void find_format(SequenceT & Input, FinderT Finder, FormatterT Formatter);
```

## Description

Use the Finder to search for a substring. Use the Formatter to format this substring and replace it in the input. The input is modified in-place.

Parameters:	<code>Finder</code>	A Finder object used to search for a match to be replaced
	<code>Formatter</code>	A Formatter object used to format a match
	<code>Input</code>	An input sequence

## Function `find_format_all_copy`

`boost::algorithm::find_format_all_copy` — Generic replace all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find_format.hpp>

template<typename OutputIteratorT, typename RangeT, typename FinderT,
        typename FormatterT>
OutputIteratorT
find_format_all_copy(OutputIteratorT Output, const RangeT & Input,
                    FinderT Finder, FormatterT Formatter);
template<typename SequenceT, typename FinderT, typename FormatterT>
SequenceT find_format_all_copy(const SequenceT & Input, FinderT Finder,
                              FormatterT Formatter);
```

## Description

Use the Finder to search for a substring. Use the Formatter to format this substring and replace it in the input. Repeat this for all matching substrings. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Finder</td><td>A Finder object used to search for a match to be replaced</td></tr><tr><td>Formatter</td><td>A Formatter object used to format a match</td></tr><tr><td>Input</td><td>An input sequence</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr></tbody></table>	Finder	A Finder object used to search for a match to be replaced	Formatter	A Formatter object used to format a match	Input	An input sequence	Output	An output iterator to which the result will be copied
Finder	A Finder object used to search for a match to be replaced								
Formatter	A Formatter object used to format a match								
Input	An input sequence								
Output	An output iterator to which the result will be copied								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								

## Function template `find_format_all`

`boost::algorithm::find_format_all` — Generic replace all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/find_format.hpp>

template<typename SequenceT, typename FinderT, typename FormatterT>
void find_format_all(SequenceT & Input, FinderT Finder,
                    FormatterT Formatter);
```

## Description

Use the Finder to search for a substring. Use the Formatter to format this substring and replace it in the input. Repeat this for all matching substrings. The input is modified in-place.

Parameters:	Finder	A Finder object used to search for a match to be replaced
	Formatter	A Formatter object used to format a match
	Input	An input sequence

## Header `<boost/algorithm/string/find_iterator.hpp>`

Defines find iterator classes. Find iterator repeatedly applies a Finder to the specified input string to search for matches. Dereferencing the iterator yields the current match or a range between the last and the current match depending on the iterator used.

```
namespace boost {
namespace algorithm {
template<typename IteratorT> class find_iterator;
template<typename IteratorT> class split_iterator;
template<typename RangeT, typename FinderT>
    find_iterator< typename range_iterator< RangeT >::type >
    make_find_iterator(RangeT &, FinderT);
template<typename RangeT, typename FinderT>
    split_iterator< typename range_iterator< RangeT >::type >
    make_split_iterator(RangeT &, FinderT);
}
}
```

## Class template `find_iterator`

`boost::algorithm::find_iterator` — `find_iterator`

## Synopsis

```
// In header: <boost/algorithm/string/find_iterator.hpp>

template<typename IteratorT>
class find_iterator {
public:
    // construct/copy/destruct
    find_iterator();
    find_iterator(const find_iterator &);
    template<typename FinderT> find_iterator(IteratorT, IteratorT, FinderT);
    template<typename FinderT, typename RangeT> find_iterator(RangeT &, FinderT);

    // public member functions
    bool eof() const;

    // private member functions
    const match_type & dereference() const;
    void increment();
    bool equal(const find_iterator &) const;
};
```

## Description

Find iterator encapsulates a Finder and allows for incremental searching in a string. Each increment moves the iterator to the next match.

Find iterator is a readable forward traversal iterator.

Dereferencing the iterator yields an `iterator_range` delimiting the current match.

### `find_iterator` public construct/copy/destruct

1. `find_iterator();`

Default constructor.

Construct null iterator. All null iterators are equal.

Postconditions: `eof()==true`

2. `find_iterator(const find_iterator & Other);`

Copy constructor.

Construct a copy of the `find_iterator`

3. `template<typename FinderT>`  
`find_iterator(IteratorT Begin, IteratorT End, FinderT Finder);`

Constructor.

Construct new `find_iterator` for a given finder and a range.



4. 

```
template<typename FinderT, typename RangeT>
    find_iterator(RangeT & Col, FinderT Finder);
```

Constructor.

Construct new `find_iterator` for a given finder and a range.

#### **`find_iterator` public member functions**

1. 

```
bool eof() const;
```

Eof check.

Check the eof condition. Eof condition means that there is nothing more to be searched i.e. `find_iterator` is after the last match.

#### **`find_iterator` private member functions**

1. 

```
const match_type & dereference() const;
```

2. 

```
void increment();
```

3. 

```
bool equal(const find_iterator & Other) const;
```

## Class template `split_iterator`

`boost::algorithm::split_iterator` — `split_iterator`

## Synopsis

```
// In header: <boost/algorithm/string/find_iterator.hpp>

template<typename IteratorT>
class split_iterator {
public:
    // construct/copy/destroy
    split_iterator();
    split_iterator(const split_iterator &);
    template<typename FinderT> split_iterator(IteratorT, IteratorT, FinderT);
    template<typename FinderT, typename RangeT>
        split_iterator(RangeT &, FinderT);

    // public member functions
    bool eof() const;

    // private member functions
    const match_type & dereference() const;
    void increment();
    bool equal(const split_iterator &) const;
};
```

## Description

Split iterator encapsulates a Finder and allows for incremental searching in a string. Unlike the find iterator, split iterator iterates through gaps between matches.

Find iterator is a readable forward traversal iterator.

Dereferencing the iterator yields an `iterator_range` delimiting the current match.

### `split_iterator` public construct/copy/destroy

1. `split_iterator();`

Default constructor.

Construct null iterator. All null iterators are equal.

Postconditions: `eof()==true`

2. `split_iterator(const split_iterator & Other);`

Copy constructor.

Construct a copy of the `split_iterator`

3. `template<typename FinderT>`  
`split_iterator(IteratorT Begin, IteratorT End, FinderT Finder);`

Constructor.

Construct new `split_iterator` for a given finder and a range.

4. 

```
template<typename FinderT, typename RangeT>
    split_iterator(RangeT & Col, FinderT Finder);
```

Constructor.

Construct new `split_iterator` for a given finder and a collection.

#### **`split_iterator` public member functions**

1. 

```
bool eof() const;
```

Eof check.

Check the eof condition. Eof condition means that there is nothing more to be searched i.e. `find_iterator` is after the last match.

#### **`split_iterator` private member functions**

1. 

```
const match_type & dereference() const;
```

2. 

```
void increment();
```

3. 

```
bool equal(const split_iterator & Other) const;
```

## Function template `make_find_iterator`

`boost::algorithm::make_find_iterator` — find iterator construction helper

## Synopsis

```
// In header: <boost/algorithm/string/find_iterator.hpp>

template<typename RangeT, typename FinderT>
    find_iterator< typename range_iterator< RangeT >::type >
    make_find_iterator(RangeT & Collection, FinderT Finder);
```

## Description

Construct a find iterator to iterate through the specified string

## Function template `make_split_iterator`

`boost::algorithm::make_split_iterator` — split iterator construction helper

## Synopsis

```
// In header: <boost/algorithm/string/find_iterator.hpp>

template<typename RangeT, typename FinderT>
    split_iterator< typename range_iterator< RangeT >::type >
    make_split_iterator(RangeT & Collection, FinderT Finder);
```

## Description

Construct a split iterator to iterate through the specified collection

## Header `<boost/algorithm/string/finder.hpp>`

Defines Finder generators. Finder object is a functor which is able to find a substring matching a specific criteria in the input. Finders are used as a pluggable components for replace, find and split facilities. This header contains generator functions for finders provided in this library.

```
namespace boost {
    namespace algorithm {
        template<typename RangeT> unspecified first_finder(const RangeT &);
        template<typename RangeT, typename PredicateT>
            unspecified first_finder(const RangeT &, PredicateT);
        template<typename RangeT> unspecified last_finder(const RangeT &);
        template<typename RangeT, typename PredicateT>
            unspecified last_finder(const RangeT &, PredicateT);
        template<typename RangeT> unspecified nth_finder(const RangeT &, int);
        template<typename RangeT, typename PredicateT>
            unspecified nth_finder(const RangeT &, int, PredicateT);
        unspecified head_finder(int);
        unspecified tail_finder(int);
        template<typename PredicateT>
            unspecified token_finder(PredicateT,
                                    token_compress_mode_type = token_compress_off);
        template<typename ForwardIteratorT>
            unspecified range_finder(ForwardIteratorT, ForwardIteratorT);
        template<typename ForwardIteratorT>
            unspecified range_finder(iterator_range< ForwardIteratorT >);
    }
}
```

## Function `first_finder`

`boost::algorithm::first_finder` — "First" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

template<typename RangeT> unspecified first_finder(const RangeT & Search);
template<typename RangeT, typename PredicateT>
    unspecified first_finder(const RangeT & Search, PredicateT Comp);
```

## Description

Construct the `first_finder`. The finder searches for the first occurrence of the string in a given input. The result is given as an `iterator_range` delimiting the match.

Parameters:      `Search`    A substring to be searched for.

Returns:          An instance of the `first_finder` object

## Function `last_finder`

`boost::algorithm::last_finder` — "Last" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

template<typename RangeT> unspecified last_finder(const RangeT & Search);
template<typename RangeT, typename PredicateT>
    unspecified last_finder(const RangeT & Search, PredicateT Comp);
```

## Description

Construct the `last_finder`. The finder searches for the last occurrence of the string in a given input. The result is given as an `iterator_range` delimiting the match.

Parameters:     `Search`    A substring to be searched for.

Returns:        An instance of the `last_finder` object

## Function nth\_finder

boost::algorithm::nth\_finder — "Nth" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

template<typename RangeT>
    unspecified nth_finder(const RangeT & Search, int Nth);
template<typename RangeT, typename PredicateT>
    unspecified nth_finder(const RangeT & Search, int Nth, PredicateT Comp);
```

## Description

Construct the `nth_finder`. The finder searches for the `n`-th (zero-indexed) occurrence of the string in a given input. The result is given as an `iterator_range` delimiting the match.

Parameters:	<code>Nth</code>	An index of the match to be find
	<code>Search</code>	A substring to be searched for.
Returns:		An instance of the <code>nth_finder</code> object



## Function `head_finder`

`boost::algorithm::head_finder` — "Head" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

unspecified head_finder(int N);
```

## Description

Construct the `head_finder`. The finder returns a head of a given input. The head is a prefix of a string up to `n` elements in size. If an input has less than `n` elements, whole input is considered a head. The result is given as an `iterator_range` delimiting the match.

Parameters:        `N`    The size of the head  
Returns:            An instance of the `head_finder` object

## Function `tail_finder`

`boost::algorithm::tail_finder` — "Tail" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

unspecified tail_finder(int N);
```

## Description

Construct the `tail_finder`. The finder returns a tail of a given input. The tail is a suffix of a string up to `n` elements in size. If an input has less than `n` elements, whole input is considered a head. The result is given as an `iterator_range` delimiting the match.

Parameters:        `N`    The size of the head  
Returns:            An instance of the `tail_finder` object

## Function template `token_finder`

`boost::algorithm::token_finder` — "Token" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

template<typename PredicateT>
    unspecified token_finder(PredicateT Pred,
                             token_compress_mode_type eCompress = token_compress_off);
```

## Description

Construct the `token_finder`. The finder searches for a token specified by a predicate. It is similar to `std::find_if` algorithm, with an exception that it return a range of instead of a single iterator.

If "compress token mode" is enabled, adjacent matching tokens are concatenated into one match. Thus the finder can be used to search for continuous segments of characters satisfying the given predicate.

The result is given as an `iterator_range` delimiting the match.

Parameters:	<code>Pred</code>	An element selection predicate
	<code>eCompress</code>	Compress flag
Returns:	An instance of the <code>token_finder</code> object	

## Function `range_finder`

`boost::algorithm::range_finder` — "Range" finder

## Synopsis

```
// In header: <boost/algorithm/string/finder.hpp>

template<typename ForwardIteratorT>
    unspecified range_finder(ForwardIteratorT Begin, ForwardIteratorT End);
template<typename ForwardIteratorT>
    unspecified range_finder(iterator_range< ForwardIteratorT > Range);
```

## Description

Construct the `range_finder`. The finder does not perform any operation. It simply returns the given range for any input.

Parameters:      `Begin`      Beginning of the range  
                  `End`        End of the range  
Returns:          An instance of the `range_finder` object

## Header `<boost/algorithm/string/formatter.hpp>`

Defines Formatter generators. Formatter is a functor which formats a string according to given parameters. A Formatter works in conjunction with a Finder. A Finder can provide additional information for a specific Formatter. An example of such a cooperation is `regex_finder` and `regex_formatter`.

Formatters are used as pluggable components for replace facilities. This header contains generator functions for the Formatters provided in this library.

```
namespace boost {
    namespace algorithm {
        template<typename RangeT> unspecified const_formatter(const RangeT &);
        template<typename RangeT> unspecified identity_formatter();
        template<typename RangeT> unspecified empty_formatter(const RangeT &);
    }
}
```

## Function template `const_formatter`

`boost::algorithm::const_formatter` — Constant formatter.

## Synopsis

```
// In header: <boost/algorithm/string/formatter.hpp>

template<typename RangeT> unspecified const_formatter(const RangeT & Format);
```

## Description

Construct the `const_formatter`. Const formatter always returns the same value, regardless of the parameter.

Parameters:     `Format`     A predefined value used as a result for formatting

Returns:         An instance of the `const_formatter` object.

## Function template `identity_formatter`

`boost::algorithm::identity_formatter` — Identity formatter.

## Synopsis

```
// In header: <boost/algorithm/string/formatter.hpp>

template<typename RangeT> unspecified identity_formatter();
```

## Description

Construct the `identity_formatter`. Identity formatter always returns the parameter.

Returns:     An instance of the `identity_formatter` object.

## Function template `empty_formatter`

`boost::algorithm::empty_formatter` — Empty formatter.

## Synopsis

```
// In header: <boost/algorithm/string/formatter.hpp>

template<typename RangeT> unspecified empty_formatter(const RangeT &);
```

## Description

Construct the `empty_formatter`. Empty formatter always returns an empty sequence.

Returns:     An instance of the `empty_formatter` object.

## Header <boost/algorithm/string/iter\_find.hpp>

Defines generic split algorithms. Split algorithms can be used to divide a sequence into several part according to a given criteria. Result is given as a 'container of containers' where elements are copies or references to extracted parts.

There are two algorithms provided. One iterates over matching substrings, the other one over the gaps between these matches.

```
namespace boost {
  namespace algorithm {
    template<typename SequenceSequenceT, typename RangeT, typename FinderT>
      SequenceSequenceT & iter_find(SequenceSequenceT &, RangeT &, FinderT);
    template<typename SequenceSequenceT, typename RangeT, typename FinderT>
      SequenceSequenceT & iter_split(SequenceSequenceT &, RangeT &, FinderT);
  }
}
```

## Function template `iter_find`

`boost::algorithm::iter_find` — Iter find algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/iter_find.hpp>

template<typename SequenceSequenceT, typename RangeT, typename FinderT>
    SequenceSequenceT &
    iter_find(SequenceSequenceT & Result, RangeT & Input, FinderT Finder);
```

## Description

This algorithm executes a given finder in iteration on the input, until the end of input is reached, or no match is found. Iteration is done using built-in `find_iterator`, so the real searching is performed only when needed. In each iteration new match is found and added to the result.

Parameters:	<table><tbody><tr><td><code>Finder</code></td><td>A Finder object used for searching</td></tr><tr><td><code>Input</code></td><td>A container which will be searched.</td></tr><tr><td><code>Result</code></td><td>A 'container container' to contain the result of search. Both outer and inner container must have constructor taking a pair of iterators as an argument. Typical type of the result is <code>std::vector&lt;boost::iterator_range&lt;iterator&gt;&gt;</code> (each element of such a vector will contain a range delimiting a match).</td></tr></tbody></table>	<code>Finder</code>	A Finder object used for searching	<code>Input</code>	A container which will be searched.	<code>Result</code>	A 'container container' to contain the result of search. Both outer and inner container must have constructor taking a pair of iterators as an argument. Typical type of the result is <code>std::vector&lt;boost::iterator_range&lt;iterator&gt;&gt;</code> (each element of such a vector will contain a range delimiting a match).
<code>Finder</code>	A Finder object used for searching						
<code>Input</code>	A container which will be searched.						
<code>Result</code>	A 'container container' to contain the result of search. Both outer and inner container must have constructor taking a pair of iterators as an argument. Typical type of the result is <code>std::vector&lt;boost::iterator_range&lt;iterator&gt;&gt;</code> (each element of such a vector will contain a range delimiting a match).						
Returns:	A reference the result						
Notes:	Prior content of the result will be overwritten.						



## Function template `iter_split`

`boost::algorithm::iter_split` — Split find algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/iter_find.hpp>

template<typename SequenceSequenceT, typename RangeT, typename FinderT>
SequenceSequenceT &
iter_split(SequenceSequenceT & Result, RangeT & Input, FinderT Finder);
```

## Description

This algorithm executes a given finder in iteration on the input, until the end of input is reached, or no match is found. Iteration is done using built-in `find_iterator`, so the real searching is performed only when needed. Each match is used as a separator of segments. These segments are then returned in the result.

Parameters:	<b>Finder</b>	A finder object used for searching
	<b>Input</b>	A container which will be searched.
	<b>Result</b>	A 'container container' to container the result of search. Both outer and inner container must have constructor taking a pair of iterators as an argument. Typical type of the result is <code>std::vector&lt;boost::iterator_range&lt;iterator&gt;&gt;</code> (each element of such a vector will container a range delimiting a match).
Returns:		A reference the result
Notes:		Prior content of the result will be overwritten.

## Header `<boost/algorithm/string/join.hpp>`

Defines join algorithm.

Join algorithm is a counterpart to split algorithms. It joins strings from a 'list' by adding user defined separator. Additionally there is a version that allows simple filtering by providing a predicate.

```
namespace boost {
namespace algorithm {
template<typename SequenceSequenceT, typename Range1T>
range_value< SequenceSequenceT >::type
join(const SequenceSequenceT &, const Range1T &);
template<typename SequenceSequenceT, typename Range1T,
typename PredicateT>
range_value< SequenceSequenceT >::type
join_if(const SequenceSequenceT &, const Range1T &, PredicateT);
}
}
```

## Function template join

boost::algorithm::join — Join algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/join.hpp>

template<typename SequenceSequenceT, typename Range1T>
    range_value< SequenceSequenceT >::type
    join(const SequenceSequenceT & Input, const Range1T & Separator);
```

## Description

This algorithm joins all strings in a 'list' into one long string. Segments are concatenated by given separator.

Parameters:	Input	A container that holds the input strings. It must be a container-of-containers.
	Separator	A string that will separate the joined segments.
Returns:	Concatenated string.	
Notes:	This function provides the strong exception-safety guarantee	

## Function template `join_if`

`boost::algorithm::join_if` — Conditional join algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/join.hpp>

template<typename SequenceSequenceT, typename RangeT, typename PredicateT>
range_value< SequenceSequenceT >::type
join_if(const SequenceSequenceT & Input, const RangeT & Separator,
        PredicateT Pred);
```

## Description

This algorithm joins all strings in a 'list' into one long string. Segments are concatenated by given separator. Only segments that satisfy the predicate will be added to the result.

Parameters:	Input	A container that holds the input strings. It must be a container-of-containers.
	Pred	A segment selection predicate
	Separator	A string that will separate the joined segments.
Returns:	Concatenated string.	
Notes:	This function provides the strong exception-safety guarantee	

## Header `<boost/algorithm/string/predicate.hpp>`

Defines string-related predicates. The predicates determine whether a substring is contained in the input string under various conditions: a string starts with the substring, ends with the substring, simply contains the substring or if both strings are equal. Additionally the algorithm `all()` checks all elements of a container to satisfy a condition.

All predicates provide the strong exception guarantee.

```

namespace boost {
namespace algorithm {
    template<typename Range1T, typename Range2T, typename PredicateT>
        bool starts_with(const Range1T &, const Range2T &, PredicateT);
    template<typename Range1T, typename Range2T>
        bool starts_with(const Range1T &, const Range2T &);
    template<typename Range1T, typename Range2T>
        bool istarts_with(const Range1T &, const Range2T &,
                          const std::locale & = std::locale());
    template<typename Range1T, typename Range2T, typename PredicateT>
        bool ends_with(const Range1T &, const Range2T &, PredicateT);
    template<typename Range1T, typename Range2T>
        bool ends_with(const Range1T &, const Range2T &);
    template<typename Range1T, typename Range2T>
        bool iends_with(const Range1T &, const Range2T &,
                        const std::locale & = std::locale());
    template<typename Range1T, typename Range2T, typename PredicateT>
        bool contains(const Range1T &, const Range2T &, PredicateT);
    template<typename Range1T, typename Range2T>
        bool contains(const Range1T &, const Range2T &);
    template<typename Range1T, typename Range2T>
        bool icontains(const Range1T &, const Range2T &,
                       const std::locale & = std::locale());
    template<typename Range1T, typename Range2T, typename PredicateT>
        bool equals(const Range1T &, const Range2T &, PredicateT);
    template<typename Range1T, typename Range2T>
        bool equals(const Range1T &, const Range2T &);
    template<typename Range1T, typename Range2T>
        bool iequals(const Range1T &, const Range2T &,
                     const std::locale & = std::locale());
    template<typename Range1T, typename Range2T, typename PredicateT>
        bool lexicographical_compare(const Range1T &, const Range2T &,
                                     PredicateT);
    template<typename Range1T, typename Range2T>
        bool lexicographical_compare(const Range1T &, const Range2T &);
    template<typename Range1T, typename Range2T>
        bool ilexicographical_compare(const Range1T &, const Range2T &,
                                       const std::locale & = std::locale());
    template<typename RangeT, typename PredicateT>
        bool all(const RangeT &, PredicateT);
}
}

```

## Function starts\_with

boost::algorithm::starts\_with — 'Starts with' predicate

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T, typename PredicateT>
    bool starts_with(const Range1T & Input, const Range2T & Test,
                    PredicateT Comp);
template<typename Range1T, typename Range2T>
    bool starts_with(const Range1T & Input, const Range2T & Test);
```

## Description

This predicate holds when the test string is a prefix of the Input. In other words, if the input starts with the test. When the optional predicate is specified, it is used for character-wise comparison.

Parameters:	Comp	An element comparison predicate
	Input	An input sequence
	Test	A test sequence
Returns:		The result of the test
Notes:		This function provides the strong exception-safety guarantee

## Function template `istarts_with`

`boost::algorithm::istarts_with` — 'Starts with' predicate ( case insensitive )

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T>
bool istarts_with(const Range1T & Input, const Range2T & Test,
                  const std::locale & Loc = std::locale());
```

## Description

This predicate holds when the test string is a prefix of the Input. In other words, if the input starts with the test. Elements are compared case insensitively.

Parameters:	<table><tbody><tr><td>Input</td><td>An input sequence</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Test</td><td>A test sequence</td></tr></tbody></table>	Input	An input sequence	Loc	A locale used for case insensitive comparison	Test	A test sequence
Input	An input sequence						
Loc	A locale used for case insensitive comparison						
Test	A test sequence						
Returns:	The result of the test						
Notes:	This function provides the strong exception-safety guarantee						

## Function ends\_with

boost::algorithm::ends\_with — 'Ends with' predicate

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T, typename PredicateT>
    bool ends_with(const Range1T & Input, const Range2T & Test, PredicateT Comp);
template<typename Range1T, typename Range2T>
    bool ends_with(const Range1T & Input, const Range2T & Test);
```

## Description

This predicate holds when the test string is a suffix of the Input. In other words, if the input ends with the test. When the optional predicate is specified, it is used for character-wise comparison.

Parameters:	Comp	An element comparison predicate
	Input	An input sequence
	Test	A test sequence
Returns:		The result of the test
Notes:		This function provides the strong exception-safety guarantee

## Function template `iends_with`

`boost::algorithm::iends_with` — 'Ends with' predicate ( case insensitive )

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T>
bool iends_with(const Range1T & Input, const Range2T & Test,
               const std::locale & Loc = std::locale());
```

## Description

This predicate holds when the test container is a suffix of the Input. In other words, if the input ends with the test. Elements are compared case insensitively.

Parameters:	<table><tbody><tr><td>Input</td><td>An input sequence</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Test</td><td>A test sequence</td></tr></tbody></table>	Input	An input sequence	Loc	A locale used for case insensitive comparison	Test	A test sequence
Input	An input sequence						
Loc	A locale used for case insensitive comparison						
Test	A test sequence						
Returns:	The result of the test						
Notes:	This function provides the strong exception-safety guarantee						



## Function contains

boost::algorithm::contains — 'Contains' predicate

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T, typename PredicateT>
    bool contains(const Range1T & Input, const Range2T & Test, PredicateT Comp);
template<typename Range1T, typename Range2T>
    bool contains(const Range1T & Input, const Range2T & Test);
```

## Description

This predicate holds when the test container is contained in the Input. When the optional predicate is specified, it is used for character-wise comparison.

Parameters:	Comp	An element comparison predicate
	Input	An input sequence
	Test	A test sequence
Returns:		The result of the test
Notes:		This function provides the strong exception-safety guarantee

## Function template icontains

boost::algorithm::icontains — 'Contains' predicate ( case insensitive )

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T>
bool icontains(const Range1T & Input, const Range2T & Test,
               const std::locale & Loc = std::locale());
```

## Description

This predicate holds when the test container is contained in the Input. Elements are compared case insensitively.

Parameters:	Input	An input sequence
	Loc	A locale used for case insensitive comparison
	Test	A test sequence
Returns:		The result of the test
Notes:		This function provides the strong exception-safety guarantee

## Function equals

boost::algorithm::equals — 'Equals' predicate

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T, typename PredicateT>
    bool equals(const Range1T & Input, const Range2T & Test, PredicateT Comp);
template<typename Range1T, typename Range2T>
    bool equals(const Range1T & Input, const Range2T & Test);
```

## Description

This predicate holds when the test container is equal to the input container i.e. all elements in both containers are same. When the optional predicate is specified, it is used for character-wise comparison.

Parameters:	Comp	An element comparison predicate
	Input	An input sequence
	Test	A test sequence
Returns:		The result of the test
Notes:		This is a two-way version of <code>std::equal</code> algorithm
		This function provides the strong exception-safety guarantee

## Function template `iequals`

`boost::algorithm::iequals` — 'Equals' predicate ( case insensitive )

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T>
bool iequals(const Range1T & Input, const Range2T & Test,
             const std::locale & Loc = std::locale());
```

## Description

This predicate holds when the test container is equal to the input container i.e. all elements in both containers are same. Elements are compared case insensitively.

Parameters:

<code>Input</code>	An input sequence
<code>Loc</code>	A locale used for case insensitive comparison
<code>Test</code>	A test sequence

Returns: The result of the test

Notes: This is a two-way version of `std::equal` algorithm

This function provides the strong exception-safety guarantee

## Function `lexicographical_compare`

`boost::algorithm::lexicographical_compare` — Lexicographical compare predicate.

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T, typename PredicateT>
    bool lexicographical_compare(const Range1T & Arg1, const Range2T & Arg2,
                               PredicateT Pred);
template<typename Range1T, typename Range2T>
    bool lexicographical_compare(const Range1T & Arg1, const Range2T & Arg2);
```

## Description

This predicate is an overload of `std::lexicographical_compare` for range arguments

It check whether the first argument is lexicographically less then the second one.

If the optional predicate is specified, it is used for character-wise comparison

Parameters:	<code>Arg1</code> First argument
	<code>Arg2</code> Second argument
	<code>Pred</code> Comparison predicate
Returns:	The result of the test
Notes:	This function provides the strong exception-safety guarantee

## Function template `ilexicographical_compare`

`boost::algorithm::ilexicographical_compare` — Lexicographical compare predicate (case-insensitive).

### Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename Range1T, typename Range2T>
bool ilexicographical_compare(const Range1T & Arg1, const Range2T & Arg2,
                             const std::locale & Loc = std::locale());
```

### Description

This predicate is an overload of `std::lexicographical_compare` for range arguments. It check whether the first argument is lexicographically less then the second one. Elements are compared case insensitively

Parameters:	<code>Arg1</code> First argument
	<code>Arg2</code> Second argument
	<code>Loc</code> A locale used for case insensitive comparison
Returns:	The result of the test
Notes:	This function provides the strong exception-safety guarantee

## Function template all

boost::algorithm::all — 'All' predicate

## Synopsis

```
// In header: <boost/algorithm/string/predicate.hpp>

template<typename RangeT, typename PredicateT>
bool all(const RangeT & Input, PredicateT Pred);
```

## Description

This predicate holds if all its elements satisfy a given condition, represented by the predicate.

Parameters:     Input     An input sequence  
                  Pred     A predicate  
Returns:         The result of the test  
Notes:           This function provides the strong exception-safety guarantee

## Header <boost/algorithm/string/regex.hpp>

Defines regex variants of the algorithms.

```

namespace boost {
namespace algorithm {
template<typename RangeT, typename CharT, typename RegexTraitsT>
iterator_range< typename range_iterator< RangeT >::type >
find_regex(RangeT &, const basic_regex< CharT, RegexTraitsT > &,
match_flag_type = match_default);
template<typename OutputIteratorT, typename RangeT, typename CharT,
typename RegexTraitsT, typename FormatStringTraitsT,
typename FormatStringAllocatorT>
OutputIteratorT
replace_regex_copy(OutputIteratorT, const RangeT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocJ
atorT > &,
match_flag_type = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
typename FormatStringTraitsT, typename FormatStringAllocatorT>
SequenceT replace_regex_copy(const SequenceT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatJ
StringAllocatorT > &,
match_flag_type = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
typename FormatStringTraitsT, typename FormatStringAllocatorT>
void replace_regex(SequenceT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocJ
atorT > &,
match_flag_type = match_default|format_default);
template<typename OutputIteratorT, typename RangeT, typename CharT,
typename RegexTraitsT, typename FormatStringTraitsT,
typename FormatStringAllocatorT>
OutputIteratorT
replace_all_regex_copy(OutputIteratorT, const RangeT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatStringAlJ
locatorT > &,
match_flag_type = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
typename FormatStringTraitsT, typename FormatStringAllocatorT>
SequenceT replace_all_regex_copy(const SequenceT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatJ
StringAllocatorT > &,
match_flag_type = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
typename FormatStringTraitsT, typename FormatStringAllocatorT>
void replace_all_regex(SequenceT &,
const basic_regex< CharT, RegexTraitsT > &,
const std::basic_string< CharT, FormatStringTraitsT, FormatStringAlJ
locatorT > &,
match_flag_type = match_default|format_default);
template<typename OutputIteratorT, typename RangeT, typename CharT,
typename RegexTraitsT>
OutputIteratorT
erase_regex_copy(OutputIteratorT, const RangeT &,
const basic_regex< CharT, RegexTraitsT > &,
match_flag_type = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>
SequenceT erase_regex_copy(const SequenceT &,
const basic_regex< CharT, RegexTraitsT > &,
match_flag_type = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>

```



```

void erase_regex(SequenceT &,
                 const basic_regex< CharT, RegexTraitsT > &,
                 match_flag_type = match_default);
template<typename OutputIteratorT, typename RangeT, typename CharT,
        typename RegexTraitsT>
OutputIteratorT
erase_all_regex_copy(OutputIteratorT, const RangeT &,
                     const basic_regex< CharT, RegexTraitsT > &,
                     match_flag_type = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>
SequenceT erase_all_regex_copy(const SequenceT &,
                               const basic_regex< CharT, RegexTraitsT > &,
                               match_flag_type = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>
void erase_all_regex(SequenceT &,
                     const basic_regex< CharT, RegexTraitsT > &,
                     match_flag_type = match_default);
template<typename SequenceSequenceT, typename RangeT, typename CharT,
        typename RegexTraitsT>
SequenceSequenceT &
find_all_regex(SequenceSequenceT &, const RangeT &,
               const basic_regex< CharT, RegexTraitsT > &,
               match_flag_type = match_default);
template<typename SequenceSequenceT, typename RangeT, typename CharT,
        typename RegexTraitsT>
SequenceSequenceT &
split_regex(SequenceSequenceT &, const RangeT &,
            const basic_regex< CharT, RegexTraitsT > &,
            match_flag_type = match_default);
template<typename SequenceSequenceT, typename Range1T, typename CharT,
        typename RegexTraitsT>
range_value< SequenceSequenceT >::type
join_if(const SequenceSequenceT &, const Range1T &,
        const basic_regex< CharT, RegexTraitsT > &,
        match_flag_type = match_default);
}
}

```

## Function template `find_regex`

`boost::algorithm::find_regex` — Find regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename RangeT, typename CharT, typename RegexTraitsT>
    iterator_range< typename range_iterator< RangeT >::type >
    find_regex(RangeT & Input, const basic_regex< CharT, RegexTraitsT > & Rx,
               match_flag_type Flags = match_default);
```

## Description

Search for a substring matching the given regex in the input.

Parameters:	<table><tbody><tr><td><code>Flags</code></td><td>Regex options</td></tr><tr><td><code>Input</code></td><td>A container which will be searched.</td></tr><tr><td><code>Rx</code></td><td>A regular expression</td></tr></tbody></table>	<code>Flags</code>	Regex options	<code>Input</code>	A container which will be searched.	<code>Rx</code>	A regular expression
<code>Flags</code>	Regex options						
<code>Input</code>	A container which will be searched.						
<code>Rx</code>	A regular expression						
Returns:	An <code>iterator_range</code> delimiting the match. Returned iterator is either <code>RangeT::iterator</code> or <code>RangeT::const_iterator</code> , depending on the constness of the input parameter.						
Notes:	This function provides the strong exception-safety guarantee						

## Function `replace_regex_copy`

`boost::algorithm::replace_regex_copy` — Replace regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename OutputIteratorT, typename RangeT, typename CharT,
         typename RegexTraitsT, typename FormatStringTraitsT,
         typename FormatStringAllocatorT>
OutputIteratorT
replace_regex_copy(OutputIteratorT Output, const RangeT & Input,
                  const basic_regex< CharT, RegexTraitsT > & Rx,
                  const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocat
atorT > & Format,
                  match_flag_type Flags = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
         typename FormatStringTraitsT, typename FormatStringAllocatorT>
SequenceT replace_regex_copy(const SequenceT & Input,
                            const basic_regex< CharT, RegexTraitsT > & Rx,
                            const std::basic_string< CharT, FormatStringTraitsT, FormatStrin
gAllocatorT > & Format,
                            match_flag_type Flags = match_default|format_default);
```

## Description

Search for a substring matching given regex and format it with the specified format. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Flags	Regex options
	Format	Regex format definition
	Input	An input string
	Output	An output iterator to which the result will be copied
	Rx	A regular expression
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `replace_regex`

`boost::algorithm::replace_regex` — Replace regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceT, typename CharT, typename RegexTraitsT,
        typename FormatStringTraitsT, typename FormatStringAllocatorT>
void replace_regex(SequenceT & Input,
                  const basic_regex< CharT, RegexTraitsT > & Rx,
                  const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocat
atorT > & Format,
                  match_flag_type Flags = match_default|format_default);
```

## Description

Search for a substring matching given regex and format it with the specified format. The input string is modified in-place.

Parameters:	Flags	Regex options
	Format	Regex format definition
	Input	An input string
	Rx	A regular expression

## Function `replace_all_regex_copy`

`boost::algorithm::replace_all_regex_copy` — Replace all regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename OutputIteratorT, typename RangeT, typename CharT,
        typename RegexTraitsT, typename FormatStringTraitsT,
        typename FormatStringAllocatorT>
OutputIteratorT
replace_all_regex_copy(OutputIteratorT Output, const RangeT & Input,
                      const basic_regex< CharT, RegexTraitsT > & Rx,
                      const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocat
atorT > & Format,
                      match_flag_type Flags = match_default|format_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT,
        typename FormatStringTraitsT, typename FormatStringAllocatorT>
SequenceT replace_all_regex_copy(const SequenceT & Input,
                                const basic_regex< CharT, RegexTraitsT > & Rx,
                                const std::basic_string< CharT, FormatStringTraitsT, FormatS
tringAllocatorT > & Format,
                                match_flag_type Flags = match_default|format_default);
```

## Description

Format all substrings, matching given regex, with the specified format. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Flags	Regex options
	Format	Regex format definition
	Input	An input string
	Output	An output iterator to which the result will be copied
	Rx	A regular expression
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `replace_all_regex`

`boost::algorithm::replace_all_regex` — Replace all regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceT, typename CharT, typename RegexTraitsT,
        typename FormatStringTraitsT, typename FormatStringAllocatorT>
void replace_all_regex(SequenceT & Input,
                      const basic_regex< CharT, RegexTraitsT > & Rx,
                      const std::basic_string< CharT, FormatStringTraitsT, FormatStringAllocat
atorT > & Format,
                      match_flag_type Flags = match_default|format_default);
```

## Description

Format all substrings, matching given regex, with the specified format. The input string is modified in-place.

Parameters:	Flags	Regex options
	Format	Regex format definition
	Input	An input string
	Rx	A regular expression

## Function `erase_regex_copy`

`boost::algorithm::erase_regex_copy` — Erase regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename OutputIteratorT, typename RangeT, typename CharT,
         typename RegexTraitsT>
OutputIteratorT
erase_regex_copy(OutputIteratorT Output, const RangeT & Input,
                 const basic_regex< CharT, RegexTraitsT > & Rx,
                 match_flag_type Flags = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>
SequenceT erase_regex_copy(const SequenceT & Input,
                           const basic_regex< CharT, RegexTraitsT > & Rx,
                           match_flag_type Flags = match_default);
```

## Description

Remove a substring matching given regex from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Flags	Regex options
	Input	An input string
	Output	An output iterator to which the result will be copied
	Rx	A regular expression
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `erase_regex`

`boost::algorithm::erase_regex` — Erase regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceT, typename CharT, typename RegexTraitsT>
void erase_regex(SequenceT & Input,
                 const basic_regex< CharT, RegexTraitsT > & Rx,
                 match_flag_type Flags = match_default);
```

## Description

Remove a substring matching given regex from the input. The input string is modified in-place.

Parameters:	<code>Flags</code>	Regex options
	<code>Input</code>	An input string
	<code>Rx</code>	A regular expression



## Function `erase_all_regex_copy`

`boost::algorithm::erase_all_regex_copy` — Erase all regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename OutputIteratorT, typename RangeT, typename CharT,
         typename RegexTraitsT>
OutputIteratorT
erase_all_regex_copy(OutputIteratorT Output, const RangeT & Input,
                    const basic_regex< CharT, RegexTraitsT > & Rx,
                    match_flag_type Flags = match_default);
template<typename SequenceT, typename CharT, typename RegexTraitsT>
SequenceT erase_all_regex_copy(const SequenceT & Input,
                              const basic_regex< CharT, RegexTraitsT > & Rx,
                              match_flag_type Flags = match_default);
```

## Description

Erase all substrings, matching given regex, from the input. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Flags	Regex options
	Input	An input string
	Output	An output iterator to which the result will be copied
	Rx	A regular expression
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `erase_all_regex`

`boost::algorithm::erase_all_regex` — Erase all regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceT, typename CharT, typename RegexTraitsT>
void erase_all_regex(SequenceT & Input,
                    const basic_regex< CharT, RegexTraitsT > & Rx,
                    match_flag_type Flags = match_default);
```

## Description

Erase all substrings, matching given regex, from the input. The input string is modified in-place.

Parameters:	Flags	Regex options
	Input	An input string
	Rx	A regular expression

## Function template `find_all_regex`

`boost::algorithm::find_all_regex` — Find all regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceSequenceT, typename RangeT, typename CharT,
         typename RegexTraitsT>
SequenceSequenceT &
find_all_regex(SequenceSequenceT & Result, const RangeT & Input,
               const basic_regex< CharT, RegexTraitsT > & Rx,
               match_flag_type Flags = match_default);
```

## Description

This algorithm finds all substrings matching the give regex in the input.

Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like `std::string`) or a reference to it (e.g. using the iterator range class). Examples of such a container are `std::vector<std::string>` or `std::list<boost::iterator_range<std::string::iterator>>`

Parameters:	<b>Flags</b>	Regex options
	<b>Input</b>	A container which will be searched.
	<b>Result</b>	A container that can hold copies of references to the substrings.
	<b>Rx</b>	A regular expression
Returns:	A reference to the result	
Notes:	Prior content of the result will be overwritten.	

This function provides the strong exception-safety guarantee

## Function template `split_regex`

`boost::algorithm::split_regex` — Split regex algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceSequenceT, typename RangeT, typename CharT,
         typename RegexTraitsT>
SequenceSequenceT &
split_regex(SequenceSequenceT & Result, const RangeT & Input,
            const basic_regex< CharT, RegexTraitsT > & Rx,
            match_flag_type Flags = match_default);
```

## Description

Tokenize expression. This function is equivalent to C `strtok`. Input sequence is split into tokens, separated by separators. Separator is an every match of the given regex. Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like `std::string`) or a reference to it (e.g. using the iterator range class). Examples of such a container are `std::vector<std::string>` or `std::list<boost::iterator_range<std::string::iterator>>`

Parameters:	<b>Flags</b>	Regex options
	<b>Input</b>	A container which will be searched.
	<b>Result</b>	A container that can hold copies of references to the substrings.
	<b>Rx</b>	A regular expression
Returns:	A reference to the result	
Notes:	Prior content of the result will be overwritten.	

This function provides the strong exception-safety guarantee

## Function template join\_if

boost::algorithm::join\_if — Conditional join algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/regex.hpp>

template<typename SequenceSequenceT, typename RangeIT, typename CharT,
         typename RegexTraitsT>
range_value< SequenceSequenceT >::type
join_if(const SequenceSequenceT & Input, const RangeIT & Separator,
        const basic_regex< CharT, RegexTraitsT > & Rx,
        match_flag_type Flags = match_default);
```

## Description

This algorithm joins all strings in a 'list' into one long string. Segments are concatenated by given separator. Only segments that match the given regular expression will be added to the result

This is a specialization of join\_if algorithm.

Parameters:	Flags	Regex options
	Input	A container that holds the input strings. It must be a container-of-containers.
	Rx	A regular expression
	Separator	A string that will separate the joined segments.
Returns:	Concatenated string.	
Notes:	This function provides the strong exception-safety guarantee	

## Header <boost/algorithm/string/regex\_find\_format.hpp>

Defines the regex\_finder and regex\_formatter generators. These two functors are designed to work together. regex\_formatter uses additional information about a match contained in the regex\_finder search result.

```
namespace boost {
  namespace algorithm {
    template<typename CharT, typename RegexTraitsT>
    unspecified regex_finder(const basic_regex< CharT, RegexTraitsT > &,
                           match_flag_type = match_default);
    template<typename CharT, typename TraitsT, typename AllocT>
    unspecified regex_formatter(const std::basic_string< CharT, TraitsT, AllocT > &,
                               match_flag_type = format_default);
  }
}
```

## Function template `regex_finder`

`boost::algorithm::regex_finder` — "Regex" finder

## Synopsis

```
// In header: <boost/algorithm/string/regex_find_format.hpp>

template<typename CharT, typename RegexTraitsT>
    unspecified regex_finder(const basic_regex< CharT, RegexTraitsT > & Rx,
                             match_flag_type MatchFlags = match_default);
```

## Description

Construct the `regex_finder`. Finder uses the regex engine to search for a match. Result is given in `regex_search_result`. This is an extension of the `iterator_range`. In addition it contains match results from the `regex_search` algorithm.

Parameters:	<code>MatchFlags</code>	Regex search options
	<code>Rx</code>	A regular expression
Returns:	An instance of the <code>regex_finder</code> object	

## Function template `regex_formatter`

`boost::algorithm::regex_formatter` — Regex formatter.

## Synopsis

```
// In header: <boost/algorithm/string/regex_find_format.hpp>

template<typename CharT, typename TraitsT, typename AllocT>
    unspecified regex_formatter(const std::basic_string< CharT, TraitsT, AllocT > & Format,
                               match_flag_type Flags = format_default);
```

## Description

Construct the `regex_formatter`. Regex formatter uses the regex engine to format a match found by the `regex_finder`. This formatted it designed to closely cooperate with `regex_finder`.

Parameters:	<code>Flags</code>	Format flags
	<code>Format</code>	Regex format definition
Returns:	An instance of the <code>regex_formatter</code> functor	

## Header `<boost/algorithm/string/replace.hpp>`

Defines various replace algorithms. Each algorithm replaces part(s) of the input according to set of searching and replace criteria.

```

namespace boost {
namespace algorithm {
template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
replace_range_copy(OutputIteratorT, const Range1T &,
                  const iterator_range< typename range_const_iterator< Range1T >::type > &,
                  const Range2T &);
template<typename SequenceT, typename RangeT>
SequenceT replace_range_copy(const SequenceT &,
                           const iterator_range< typename range_const_iterator< SequenceT >::type > &,
                           const RangeT &);
template<typename SequenceT, typename RangeT>
void replace_range(SequenceT &,
                  const iterator_range< typename range_iterator< SequenceT >::type > &,
                  const RangeT &);
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
replace_first_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const Range3T &);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_first_copy(const SequenceT &, const Range1T &,
                           const Range2T &);
template<typename SequenceT, typename Range1T, typename Range2T>
void replace_first(SequenceT &, const Range1T &, const Range2T &);
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
ireplace_first_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const Range3T &,
                  const std::locale & = std::locale());
template<typename SequenceT, typename Range2T, typename Range1T>
SequenceT ireplace_first_copy(const SequenceT &, const Range2T &,
                           const Range1T &,
                           const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_first(SequenceT &, const Range1T &, const Range2T &,
                  const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
replace_last_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const Range3T &);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_last_copy(const SequenceT &, const Range1T &,
                           const Range2T &);
template<typename SequenceT, typename Range1T, typename Range2T>
void replace_last(SequenceT &, const Range1T &, const Range2T &);
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
ireplace_last_copy(OutputIteratorT, const Range1T &, const Range2T &,
                  const Range3T &,
                  const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT ireplace_last_copy(const SequenceT &, const Range1T &,
                           const Range2T &,
                           const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_last(SequenceT &, const Range1T &, const Range2T &,
                  const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T,

```



```

        typename Range3T>
    OutputIteratorT
    replace_nth_copy(OutputIteratorT, const Range1T &, const Range2T &, int,
                    const Range3T &);
template<typename SequenceT, typename Range1T, typename Range2T>
    SequenceT replace_nth_copy(const SequenceT &, const Range1T &, int,
                              const Range2T &);
template<typename SequenceT, typename Range1T, typename Range2T>
    void replace_nth(SequenceT &, const Range1T &, int, const Range2T &);
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
    OutputIteratorT
    ireplace_nth_copy(OutputIteratorT, const Range1T &, const Range2T &,
                      int, const Range3T &,
                      const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
    SequenceT ireplace_nth_copy(const SequenceT &, const Range1T &, int,
                                const Range2T &,
                                const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
    void ireplace_nth(SequenceT &, const Range1T &, int, const Range2T &,
                      const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
    OutputIteratorT
    replace_all_copy(OutputIteratorT, const Range1T &, const Range2T &,
                     const Range3T &);
template<typename SequenceT, typename Range1T, typename Range2T>
    SequenceT replace_all_copy(const SequenceT &, const Range1T &,
                               const Range2T &);
template<typename SequenceT, typename Range1T, typename Range2T>
    void replace_all(SequenceT &, const Range1T &, const Range2T &);
template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
    OutputIteratorT
    ireplace_all_copy(OutputIteratorT, const Range1T &, const Range2T &,
                      const Range3T &, const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
    SequenceT ireplace_all_copy(const SequenceT &, const Range1T &,
                                const Range2T &,
                                const std::locale & = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
    void ireplace_all(SequenceT &, const Range1T &, const Range2T &,
                      const std::locale & = std::locale());
template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    replace_head_copy(OutputIteratorT, const Range1T &, int,
                      const Range2T &);
template<typename SequenceT, typename RangeT>
    SequenceT replace_head_copy(const SequenceT &, int, const RangeT &);
template<typename SequenceT, typename RangeT>
    void replace_head(SequenceT &, int, const RangeT &);
template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    replace_tail_copy(OutputIteratorT, const Range1T &, int,
                      const Range2T &);
template<typename SequenceT, typename RangeT>
    SequenceT replace_tail_copy(const SequenceT &, int, const RangeT &);
template<typename SequenceT, typename RangeT>
    void replace_tail(SequenceT &, int, const RangeT &);
}
}

```

## Function `replace_range_copy`

`boost::algorithm::replace_range_copy` — Replace range algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
    OutputIteratorT
    replace_range_copy(OutputIteratorT Output, const Range1T & Input,
                      const iterator_range< typename range_const_iterator< Range1T >::type > & SearchRange,
                      const Range2T & Format);
template<typename SequenceT, typename RangeT>
    SequenceT replace_range_copy(const SequenceT & Input,
                              const iterator_range< typename range_const_iterator< SequenceT >::type > & SearchRange,
                              const RangeT & Format);
```

## Description

Replace the given range in the input string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Format	A substitute string
	Input	An input string
	Output	An output iterator to which the result will be copied
	SearchRange	A range in the input to be substituted
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `replace_range`

`boost::algorithm::replace_range` — Replace range algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename RangeT>
void replace_range(SequenceT & Input,
                  const iterator_range< typename range_iterator< SequenceT >::type > & SearchRange,
                  const RangeT & Format);
```

## Description

Replace the given range in the input string. The input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	SearchRange	A range in the input to be substituted

## Function `replace_first_copy`

`boost::algorithm::replace_first_copy` — Replace first algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
         typename Range3T>
OutputIteratorT
replace_first_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, const Range3T & Format);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_first_copy(const SequenceT & Input,
                            const Range1T & Search,
                            const Range2T & Format);
```

## Description

Replace the first match of the search substring in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Format</td><td>A substitute string</td></tr><tr><td>Input</td><td>An input string</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Format	A substitute string	Input	An input string	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Format	A substitute string								
Input	An input string								
Output	An output iterator to which the result will be copied								
Search	A substring to be searched for								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								

## Function template `replace_first`

`boost::algorithm::replace_first` — Replace first algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void replace_first(SequenceT & Input, const Range1T & Search,
                  const Range2T & Format);
```

## Description

replace the first match of the search substring in the input with the format string. The input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	Search	A substring to be searched for

## Function `ireplace_first_copy`

`boost::algorithm::ireplace_first_copy` — Replace first algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
ireplace_first_copy(OutputIteratorT Output, const Range1T & Input,
                   const Range2T & Search, const Range3T & Format,
                   const std::locale & Loc = std::locale());
template<typename SequenceT, typename Range2T, typename Range1T>
SequenceT ireplace_first_copy(const SequenceT & Input,
                             const Range2T & Search,
                             const Range1T & Format,
                             const std::locale & Loc = std::locale());
```

## Description

Replace the first match of the search substring in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template `ireplace_first`

`boost::algorithm::ireplace_first` — Replace first algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_first(SequenceT & Input, const Range1T & Search,
                   const Range2T & Format,
                   const std::locale & Loc = std::locale());
```

## Description

Replace the first match of the search substring in the input with the format string. Input sequence is modified in-place. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for

## Function `replace_last_copy`

`boost::algorithm::replace_last_copy` — Replace last algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
replace_last_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, const Range3T & Format);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_last_copy(const SequenceT & Input, const Range1T & Search,
                           const Range2T & Format);
```

## Description

Replace the last match of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Format</td><td>A substitute string</td></tr><tr><td>Input</td><td>An input string</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Format	A substitute string	Input	An input string	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Format	A substitute string								
Input	An input string								
Output	An output iterator to which the result will be copied								
Search	A substring to be searched for								
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input								
Notes:	The second variant of this function provides the strong exception-safety guarantee								



## Function template `replace_last`

`boost::algorithm::replace_last` — Replace last algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void replace_last(SequenceT & Input, const Range1T & Search,
                 const Range2T & Format);
```

## Description

Replace the last match of the search string in the input with the format string. Input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	Search	A substring to be searched for

## Function `ireplace_last_copy`

`boost::algorithm::ireplace_last_copy` — Replace last algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
ireplace_last_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, const Range3T & Format,
                  const std::locale & Loc = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT ireplace_last_copy(const SequenceT & Input,
                            const Range1T & Search,
                            const Range2T & Format,
                            const std::locale & Loc = std::locale());
```

## Description

Replace the last match of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template `ireplace_last`

`boost::algorithm::ireplace_last` — Replace last algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_last(SequenceT & Input, const Range1T & Search,
                  const Range2T & Format,
                  const std::locale & Loc = std::locale());
```

## Description

Replace the last match of the search string in the input with the format string. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for
Returns:		A reference to the modified input

## Function `replace_nth_copy`

`boost::algorithm::replace_nth_copy` — Replace nth algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
replace_nth_copy(OutputIteratorT Output, const Range1T & Input,
                const Range2T & Search, int Nth, const Range3T & Format);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_nth_copy(const SequenceT & Input, const Range1T & Search,
                          int Nth, const Range2T & Format);
```

## Description

Replace an Nth (zero-indexed) match of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	<table><tbody><tr><td>Format</td><td>A substitute string</td></tr><tr><td>Input</td><td>An input string</td></tr><tr><td>Nth</td><td>An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Format	A substitute string	Input	An input string	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Format	A substitute string										
Input	An input string										
Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.										
Output	An output iterator to which the result will be copied										
Search	A substring to be searched for										
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input										
Notes:	The second variant of this function provides the strong exception-safety guarantee										

## Function template `replace_nth`

`boost::algorithm::replace_nth` — Replace nth algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void replace_nth(SequenceT & Input, const Range1T & Search, int Nth,
                 const Range2T & Format);
```

## Description

Replace an Nth (zero-indexed) match of the search string in the input with the format string. Input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Search	A substring to be searched for

## Function `ireplace_nth_copy`

`boost::algorithm::ireplace_nth_copy` — Replace nth algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
ireplace_nth_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, int Nth, const Range3T & Format,
                  const std::locale & Loc = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT ireplace_nth_copy(const SequenceT & Input, const Range1T & Search,
                            int Nth, const Range2T & Format,
                            const std::locale & Loc = std::locale());
```

## Description

Replace an Nth (zero-indexed) match of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee

## Function template `ireplace_nth`

`boost::algorithm::ireplace_nth` — Replace nth algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_nth(SequenceT & Input, const Range1T & Search, int Nth,
                  const Range2T & Format,
                  const std::locale & Loc = std::locale());
```

## Description

Replace an Nth (zero-indexed) match of the search string in the input with the format string. Input sequence is modified in-place. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Nth	An index of the match to be replaced. The index is 0-based. For negative N, matches are counted from the end of string.
	Search	A substring to be searched for

## Function `replace_all_copy`

`boost::algorithm::replace_all_copy` — Replace all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
        typename Range3T>
OutputIteratorT
replace_all_copy(OutputIteratorT Output, const Range1T & Input,
                const Range2T & Search, const Range3T & Format);
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT replace_all_copy(const SequenceT & Input, const Range1T & Search,
                          const Range2T & Format);
```

## Description

Replace all occurrences of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Format	A substitute string
	Input	An input string
	Output	An output iterator to which the result will be copied
	Search	A substring to be searched for
Returns:		An output iterator pointing just after the last inserted character or a modified copy of the input
Notes:		The second variant of this function provides the strong exception-safety guarantee



## Function template `replace_all`

`boost::algorithm::replace_all` — Replace all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void replace_all(SequenceT & Input, const Range1T & Search,
                 const Range2T & Format);
```

## Description

Replace all occurrences of the search string in the input with the format string. The input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	Search	A substring to be searched for
Returns:		A reference to the modified input

## Function `ireplace_all_copy`

`boost::algorithm::ireplace_all_copy` — Replace all algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T,
         typename Range3T>
OutputIteratorT
ireplace_all_copy(OutputIteratorT Output, const Range1T & Input,
                  const Range2T & Search, const Range3T & Format,
                  const std::locale & Loc = std::locale());
template<typename SequenceT, typename Range1T, typename Range2T>
SequenceT ireplace_all_copy(const SequenceT & Input, const Range1T & Search,
                            const Range2T & Format,
                            const std::locale & Loc = std::locale());
```

## Description

Replace all occurrences of the search string in the input with the format string. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator. Searching is case insensitive.

Parameters:	<table><tbody><tr><td>Format</td><td>A substitute string</td></tr><tr><td>Input</td><td>An input string</td></tr><tr><td>Loc</td><td>A locale used for case insensitive comparison</td></tr><tr><td>Output</td><td>An output iterator to which the result will be copied</td></tr><tr><td>Search</td><td>A substring to be searched for</td></tr></tbody></table>	Format	A substitute string	Input	An input string	Loc	A locale used for case insensitive comparison	Output	An output iterator to which the result will be copied	Search	A substring to be searched for
Format	A substitute string										
Input	An input string										
Loc	A locale used for case insensitive comparison										
Output	An output iterator to which the result will be copied										
Search	A substring to be searched for										
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input										
Notes:	The second variant of this function provides the strong exception-safety guarantee										

## Function template `ireplace_all`

`boost::algorithm::ireplace_all` — Replace all algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename Range1T, typename Range2T>
void ireplace_all(SequenceT & Input, const Range1T & Search,
                  const Range2T & Format,
                  const std::locale & Loc = std::locale());
```

## Description

Replace all occurrences of the search string in the input with the format string. The input sequence is modified in-place. Searching is case insensitive.

Parameters:	Format	A substitute string
	Input	An input string
	Loc	A locale used for case insensitive comparison
	Search	A substring to be searched for

## Function `replace_head_copy`

`boost::algorithm::replace_head_copy` — Replace head algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
replace_head_copy(OutputIteratorT Output, const Range1T & Input, int N,
                  const Range2T & Format);
template<typename SequenceT, typename RangeT>
SequenceT replace_head_copy(const SequenceT & Input, int N,
                           const RangeT & Format);
```

## Description

Replace the head of the input with the given format string. The head is a prefix of a string of given size. If the sequence is shorter than required, whole string is considered to be the head. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Format	A substitute string
	Input	An input string
	N	Length of the head. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `replace_head`

`boost::algorithm::replace_head` — Replace head algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename RangeT>
void replace_head(SequenceT & Input, int N, const RangeT & Format);
```

## Description

Replace the head of the input with the given format string. The head is a prefix of a string of given size. If the sequence is shorter than required, the whole string is considered to be the head. The input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	N	Length of the head. For $N \geq 0$ , at most $N$ characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.

## Function `replace_tail_copy`

`boost::algorithm::replace_tail_copy` — Replace tail algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename OutputIteratorT, typename Range1T, typename Range2T>
OutputIteratorT
replace_tail_copy(OutputIteratorT Output, const Range1T & Input, int N,
                  const Range2T & Format);
template<typename SequenceT, typename RangeT>
SequenceT replace_tail_copy(const SequenceT & Input, int N,
                           const RangeT & Format);
```

## Description

Replace the tail of the input with the given format string. The tail is a suffix of a string of given size. If the sequence is shorter than required, whole string is considered to be the tail. The result is a modified copy of the input. It is returned as a sequence or copied to the output iterator.

Parameters:	Format	A substitute string
	Input	An input string
	N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a modified copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template `replace_tail`

`boost::algorithm::replace_tail` — Replace tail algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/replace.hpp>

template<typename SequenceT, typename RangeT>
void replace_tail(SequenceT & Input, int N, const RangeT & Format);
```

## Description

Replace the tail of the input with the given format sequence. The tail is a suffix of a string of given size. If the sequence is shorter than required, the whole string is considered to be the tail. The input sequence is modified in-place.

Parameters:	Format	A substitute string
	Input	An input string
	N	Length of the tail. For $N \geq 0$ , at most N characters are extracted. For $N < 0$ , $\text{size}(\text{Input}) -  N $ characters are extracted.

## Header `<boost/algorithm/string/sequence_traits.hpp>`

Traits defined in this header are used by various algorithms to achieve better performance for specific containers. Traits provide fail-safe defaults. If a container supports some of these features, it is possible to specialize the specific trait for this container. For lacking compilers, it is possible to define an override for a specific tester function.

Due to a language restriction, it is not currently possible to define specializations for stl containers without including the corresponding header. To decrease the overhead needed by this inclusion, user can selectively include a specialization header for a specific container. They are located in `boost/algorithm/string/stl` directory. Alternatively she can include `boost/algorithm/string/std_collection_traits.hpp` header which contains specializations for all stl containers.

```
namespace boost {
  namespace algorithm {
    template<typename T> class has_native_replace;
    template<typename T> class has_stable_iterators;
    template<typename T> class has_const_time_insert;
    template<typename T> class has_const_time_erase;
  }
}
```

## Class template `has_native_replace`

`boost::algorithm::has_native_replace` — Native replace trait.

## Synopsis

```
// In header: <boost/algorithm/string/sequence_traits.hpp>

template<typename T>
class has_native_replace {
public:
    // types
    typedef mpl::bool_< has_native_replace< T >::value > type;
    static const bool value;
};
```

## Description

This trait specifies that the sequence has `std::string` like replace method



## Class template `has_stable_iterators`

`boost::algorithm::has_stable_iterators` — Stable iterators trait.

## Synopsis

```
// In header: <boost/algorithm/string/sequence_traits.hpp>

template<typename T>
class has_stable_iterators {
public:
    // types
    typedef mpl::bool_< has_stable_iterators< T >::value > type;
    static const bool value;
};
```

## Description

This trait specifies that the sequence has stable iterators. It means that operations like insert/erase/replace do not invalidate iterators.

## Class template `has_const_time_insert`

`boost::algorithm::has_const_time_insert` — Const time insert trait.

## Synopsis

```
// In header: <boost/algorithm/string/sequence_traits.hpp>

template<typename T>
class has_const_time_insert {
public:
    // types
    typedef mpl::bool_< has_const_time_insert< T >::value > type;
    static const bool value;
};
```

## Description

This trait specifies that the sequence's insert method has constant time complexity.

## Class template `has_const_time_erase`

`boost::algorithm::has_const_time_erase` — Const time erase trait.

## Synopsis

```
// In header: <boost/algorithm/string/sequence_traits.hpp>

template<typename T>
class has_const_time_erase {
public:
    // types
    typedef mpl::bool_< has_const_time_erase< T >::value > type;
    static const bool value;
};
```

## Description

This trait specifies that the sequence's erase method has constant time complexity.

## Header `<boost/algorithm/string/split.hpp>`

Defines basic split algorithms. Split algorithms can be used to divide a string into several parts according to given criteria.

Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like `std::string`) or a reference to it (e.g. using the iterator range class). Examples of such a container are `std::vector<std::string>` or `std::list<boost::iterator_range<std::string::iterator>>`

```
namespace boost {
namespace algorithm {
    template<typename SequenceSequenceT, typename Range1T, typename Range2T>
        SequenceSequenceT &
        find_all(SequenceSequenceT &, Range1T &, const Range2T &);
    template<typename SequenceSequenceT, typename Range1T, typename Range2T>
        SequenceSequenceT &
        ifind_all(SequenceSequenceT &, Range1T &, const Range2T &,
            const std::locale & = std::locale());
    template<typename SequenceSequenceT, typename RangeT, typename PredicateT>
        SequenceSequenceT &
        split(SequenceSequenceT &, RangeT &, PredicateT,
            token_compress_mode_type = token_compress_off);
}
}
```

## Function template `find_all`

`boost::algorithm::find_all` — Find all algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/split.hpp>

template<typename SequenceSequenceT, typename Range1T, typename Range2T>
    SequenceSequenceT &
    find_all(SequenceSequenceT & Result, Range1T & Input,
             const Range2T & Search);
```

## Description

This algorithm finds all occurrences of the search string in the input.

Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like `std::string`) or a reference to it (e.g. using the iterator range class). Examples of such a container are `std::vector<std::string>` or `std::list<boost::iterator_range<std::string::iterator>>`

Parameters:	<b>Input</b>	A container which will be searched.
	<b>Result</b>	A container that can hold copies of references to the substrings
	<b>Search</b>	A substring to be searched for.
Returns:		A reference the result
Notes:		Prior content of the result will be overwritten.

This function provides the strong exception-safety guarantee

## Function template ifind\_all

boost::algorithm::ifind\_all — Find all algorithm ( case insensitive ).

## Synopsis

```
// In header: <boost/algorithm/string/split.hpp>

template<typename SequenceSequenceT, typename Range1T, typename Range2T>
    SequenceSequenceT &
    ifind_all(SequenceSequenceT & Result, Range1T & Input,
              const Range2T & Search, const std::locale & Loc = std::locale());
```

## Description

This algorithm finds all occurrences of the search string in the input. Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like `std::string`) or a reference to it (e.g. using the iterator range class). Examples of such a container are `std::vector<std::string>` or `std::list<boost::iterator_range<std::string::iterator>>`

Searching is case insensitive.

Parameters:	Input	A container which will be searched.
	Loc	A locale used for case insensitive comparison
	Result	A container that can hold copies of references to the substrings
	Search	A substring to be searched for.
Returns:		A reference the result
Notes:		Prior content of the result will be overwritten.
		This function provides the strong exception-safety guarantee

## Function template split

boost::algorithm::split — Split algorithm.

## Synopsis

```
// In header: <boost/algorithm/string/split.hpp>

template<typename SequenceSequenceT, typename RangeT, typename PredicateT>
    SequenceSequenceT &
    split(SequenceSequenceT & Result, RangeT & Input, PredicateT Pred,
          token_compress_mode_type eCompress = token_compress_off);
```

## Description

Tokenize expression. This function is equivalent to C strtok. Input sequence is split into tokens, separated by separators. Separators are given by means of the predicate.

Each part is copied and added as a new element to the output container. Thus the result container must be able to hold copies of the matches (in a compatible structure like std::string) or a reference to it (e.g. using the iterator range class). Examples of such a container are std::vector<std::string> or std::list<boost::iterator\_range<std::string::iterator>>

Parameters:	Input	A container which will be searched.
	Pred	A predicate to identify separators. This predicate is supposed to return true if a given element is a separator.
	Result	A container that can hold copies of references to the substrings
	eCompress	If eCompress argument is set to token_compress_on, adjacent separators are merged together. Otherwise, every two separators delimit a token.

Returns: A reference the result

Notes: Prior content of the result will be overwritten.

This function provides the strong exception-safety guarantee

## Header <boost/algorithm/string/std\_containers\_traits.hpp>

This file includes sequence traits for stl containers.

## Header <boost/algorithm/string/trim.hpp>

Defines trim algorithms. Trim algorithms are used to remove trailing and leading spaces from a sequence (string). Space is recognized using given locales.

Parametric (`_if`) variants use a predicate (functor) to select which characters are to be trimmed.. Functions take a selection predicate as a parameter, which is used to determine whether a character is a space. Common predicates are provided in classification.hpp header.

```

namespace boost {
namespace algorithm {
template<typename OutputIteratorT, typename RangeT, typename PredicateT>
OutputIteratorT
trim_left_copy_if(OutputIteratorT, const RangeT &, PredicateT);
template<typename SequenceT, typename PredicateT>
SequenceT trim_left_copy_if(const SequenceT &, PredicateT);
template<typename SequenceT>
SequenceT trim_left_copy(const SequenceT &,
                        const std::locale & = std::locale());
template<typename SequenceT, typename PredicateT>
void trim_left_if(SequenceT &, PredicateT);
template<typename SequenceT>
void trim_left(SequenceT &, const std::locale & = std::locale());
template<typename OutputIteratorT, typename RangeT, typename PredicateT>
OutputIteratorT
trim_right_copy_if(OutputIteratorT, const RangeT &, PredicateT);
template<typename SequenceT, typename PredicateT>
SequenceT trim_right_copy_if(const SequenceT &, PredicateT);
template<typename SequenceT>
SequenceT trim_right_copy(const SequenceT &,
                        const std::locale & = std::locale());
template<typename SequenceT, typename PredicateT>
void trim_right_if(SequenceT &, PredicateT);
template<typename SequenceT>
void trim_right(SequenceT &, const std::locale & = std::locale());
template<typename OutputIteratorT, typename RangeT, typename PredicateT>
OutputIteratorT
trim_copy_if(OutputIteratorT, const RangeT &, PredicateT);
template<typename SequenceT, typename PredicateT>
SequenceT trim_copy_if(const SequenceT &, PredicateT);
template<typename SequenceT>
SequenceT trim_copy(const SequenceT &,
                    const std::locale & = std::locale());
template<typename SequenceT, typename PredicateT>
void trim_if(SequenceT &, PredicateT);
template<typename SequenceT>
void trim(SequenceT &, const std::locale & = std::locale());
}
}

```

## Function trim\_left\_copy\_if

boost::algorithm::trim\_left\_copy\_if — Left trim - parametric.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename OutputIteratorT, typename RangeT, typename PredicateT>
OutputIteratorT
trim_left_copy_if(OutputIteratorT Output, const RangeT & Input,
                  PredicateT IsSpace);
template<typename SequenceT, typename PredicateT>
SequenceT trim_left_copy_if(const SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all leading spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The result is a trimmed copy of the input. It is returned as a sequence or copied to the output iterator

Parameters:	Input	An input range
	IsSpace	An unary predicate identifying spaces
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	



## Function template trim\_left\_copy

boost::algorithm::trim\_left\_copy — Left trim - parametric.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
SequenceT trim_left_copy(const SequenceT & Input,
                        const std::locale & Loc = std::locale());
```

## Description

Remove all leading spaces from the input. The result is a trimmed copy of the input.

Parameters:	Input	An input sequence
	Loc	a locale used for 'space' classification
Returns:		A trimmed copy of the input
Notes:		This function provides the strong exception-safety guarantee

## Function template trim\_left\_if

boost::algorithm::trim\_left\_if — Left trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT, typename PredicateT>
void trim_left_if(SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all leading spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	IsSpace	An unary predicate identifying spaces

## Function template trim\_left

boost::algorithm::trim\_left — Left trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
void trim_left(SequenceT & Input, const std::locale & Loc = std::locale());
```

## Description

Remove all leading spaces from the input. The Input sequence is modified in-place.

Parameters:	Input	An input sequence
	Loc	A locale used for 'space' classification

## Function trim\_right\_copy\_if

boost::algorithm::trim\_right\_copy\_if — Right trim - parametric.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename OutputIteratorT, typename RangeT, typename PredicateT>
    OutputIteratorT
    trim_right_copy_if(OutputIteratorT Output, const RangeT & Input,
                      PredicateT IsSpace);
template<typename SequenceT, typename PredicateT>
    SequenceT trim_right_copy_if(const SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all trailing spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The result is a trimmed copy of the input. It is returned as a sequence or copied to the output iterator

Parameters:	Input	An input range
	IsSpace	An unary predicate identifying spaces
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	

## Function template trim\_right\_copy

boost::algorithm::trim\_right\_copy — Right trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
SequenceT trim_right_copy(const SequenceT & Input,
                          const std::locale & Loc = std::locale());
```

## Description

Remove all trailing spaces from the input. The result is a trimmed copy of the input

Parameters:	Input	An input sequence
	Loc	A locale used for 'space' classification
Returns:		A trimmed copy of the input
Notes:		This function provides the strong exception-safety guarantee

## Function template trim\_right\_if

boost::algorithm::trim\_right\_if — Right trim - parametric.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT, typename PredicateT>
void trim_right_if(SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all trailing spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	IsSpace	An unary predicate identifying spaces

## Function template trim\_right

boost::algorithm::trim\_right — Right trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
void trim_right(SequenceT & Input, const std::locale & Loc = std::locale());
```

## Description

Remove all trailing spaces from the input. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	Loc	A locale used for 'space' classification

## Function trim\_copy\_if

boost::algorithm::trim\_copy\_if — Trim - parametric.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename OutputIteratorT, typename RangeT, typename PredicateT>
OutputIteratorT
trim_copy_if(OutputIteratorT Output, const RangeT & Input,
             PredicateT IsSpace);
template<typename SequenceT, typename PredicateT>
SequenceT trim_copy_if(const SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all trailing and leading spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The result is a trimmed copy of the input. It is returned as a sequence or copied to the output iterator

Parameters:	Input	An input range
	IsSpace	An unary predicate identifying spaces
	Output	An output iterator to which the result will be copied
Returns:	An output iterator pointing just after the last inserted character or a copy of the input	
Notes:	The second variant of this function provides the strong exception-safety guarantee	



## Function template trim\_copy

boost::algorithm::trim\_copy — Trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
SequenceT trim_copy(const SequenceT & Input,
                   const std::locale & Loc = std::locale());
```

## Description

Remove all leading and trailing spaces from the input. The result is a trimmed copy of the input

Parameters:	Input	An input sequence
	Loc	A locale used for 'space' classification
Returns:		A trimmed copy of the input
Notes:		This function provides the strong exception-safety guarantee

## Function template trim\_if

boost::algorithm::trim\_if — Trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT, typename PredicateT>
void trim_if(SequenceT & Input, PredicateT IsSpace);
```

## Description

Remove all leading and trailing spaces from the input. The supplied predicate is used to determine which characters are considered spaces. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	IsSpace	An unary predicate identifying spaces

## Function template trim

boost::algorithm::trim — Trim.

## Synopsis

```
// In header: <boost/algorithm/string/trim.hpp>

template<typename SequenceT>
void trim(SequenceT & Input, const std::locale & Loc = std::locale());
```

## Description

Remove all leading and trailing spaces from the input. The input sequence is modified in-place.

Parameters:	Input	An input sequence
	Loc	A locale used for 'space' classification

## Header <boost/algorithm/string\_regex.hpp>

Cumulative include for string\_algo library. In addition to string.hpp contains also regex-related stuff.

## Rationale

### Locales

Locales have a very close relation to string processing. They contain information about the character sets and are used, for example, to change the case of characters and to classify the characters.

C++ allows to work with multiple different instances of locales at once. If an algorithm manipulates some data in a way that requires the usage of locales, there must be a way to specify them. However, one instance of locales is sufficient for most of the applications, and for a user it could be very tedious to specify which locales to use at every place where it is needed.

Fortunately, the C++ standard allows to specify the *global* locales (using static member function `std::locale::global()`). When instantiating an `std::locale` class without explicit information, the instance will be initialized with the *global* locale. This implies, that if an algorithm needs a locale, it should have an `std::locale` parameter defaulting to `std::locale()`. If a user needs to specify locales explicitly, she can do so. Otherwise the *global* locales are used.

### Regular Expressions

Regular expressions are an essential part of text processing. For this reason, the library also provides regex variants of some algorithms. The library does not attempt to replace Boost.Regex; it merely wraps its functionality in a new interface. As a part of this library, regex algorithms integrate smoothly with other components, which brings additional value.

## Environment

### Build

The whole library is provided in headers. Regex variants of some algorithms, however, are dependent on the Boost.Regex library. All such algorithms are separated in `boost/algorithm/string_regex.hpp`. If this header is used, the application must be linked with the Boost.Regex library.

## Examples

Examples showing the basic usage of the library can be found in the `libs/algorithm/string/example` directory. There is a separate file for the each part of the library. Please follow the boost build guidelines to build examples using the `bjam`. To successfully build regex examples the `Boost.Regex` library is required.

## Tests

A full set of test cases for the library is located in the `libs/algorithm/string/test` directory. The test cases can be executed using the boost build system. For the tests of regular expression variants of algorithms, the `Boost.Regex` library is required.

## Portability

The library has been successfully compiled and tested with the following compilers:

- Microsoft Visual C++ 7.0
- Microsoft Visual C++ 7.1
- GCC 3.2
- GCC 3.3.1

See [Boost regression tables](#) for additional info for a particular compiler.

There are known limitation on platforms not supporting partial template specialization. Library depends on correctly implemented `std::iterator_traits` class. If a standard library provided with compiler is broken, the String Algorithm Library cannot function properly. Usually it implies that primitive pointer iterators are not working with the library functions.

## Credits

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